

Intersections of $S(2, 4, v)$ designs

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Abstract. We give a complete solution to the intersection problem for a pair of Steiner system $S(2, 4, v)$, leaving a handful of exceptions when $v = 25, 28$ and 37 .

1. Preliminaries

A Steiner system $S(t, k, v)$ is a set V of *elements* and a set B of k -element subsets of V called *blocks*, with the property that every t -subset of V appears in precisely one block. Two Steiner Systems (V, B) and (V, B') intersect in s blocks if $|B \cap B'| = s$.

Kramer and Mesner [6] asked the following: for what values s does there exist two Steiner systems $S(t, k, v)$ intersecting in s blocks? Lindner and Rosa [7] solved this problem for all v for $S(2, 3, v)$ systems. Gionfriddo and Lindner [3] examined intersections of $S(3, 4, v)$ systems; that problem is now essentially solved [4]. No other general result on intersection sizes of $S(t, k, v)$ systems are known.

In this paper, we solve the intersection problem for $S(2, 4, v)$ systems, also known as $(v, 4, 1)$ designs, leaving some possible exceptions for $v = 25, 28$ and 37 . Let $b = v(v - 1)/12$, and let $I_4[v] = \{0, 1, \dots, b_v\} \setminus \{b_v - 7, b_v - 5, b_v - 4, b_v - 3, b_v - 2, b_v - 1\}$. Denote by $J_4[v]$ the set of intersection sizes of $S(2, 4, v)$ systems. We prove the following:

Main Theorem. For $v \equiv 1, 4 \pmod{12}, v \geq 40, J_4[v] = I_4[v]$.

We employ two recursive constructions, along with a detailed examination of $S(2, 4, 13)$ and $S(2, 4, 16)$. In Section 2, we establish that $J_4[v] \subseteq I_4[v]$ for all v . In Section 3, we introduce the recursive constructions used. In Section 4, we analyze the cases $v = 13$ and $v = 16$ in detail, to produce the needed ingredients in the constructions. Then in Section 5, we apply the recursive constructions to prove the Main Theorem for $v \geq 49$. Finally, in Section 6, we examine the four remaining small cases: $v = 25, 28, 37$, and 40 . We establish $J_4[40] = I_4[40]$ using a special tripling construction, and then apply various computational methods to the remaining cases.

2. Necessary Conditions

In this section, we establish necessary conditions for $J_4[v]$. We recall that $I_4[v]$ is the set

$$\{0, 1, 2, \dots, b_v - 8\} \cup \{b_v - 6, b_v\}.$$

The main necessary condition follows.

Lemma 2.1. *For $v \equiv 1, 4 \pmod{12}$, $J_4[v] \subseteq I_4[v]$.*

Proof: Two $S(2, 4, v)$ designs (V, B_1) and (V, B_2) intersect in at least 0 and at most b_v blocks. If they intersect in $b_v - s$ blocks, consider $D_1 = B_1 \setminus B_2$ and $D_2 = B_2 \setminus B_1$. D_1 and D_2 each contain s blocks. Now let G be the graph on vertex set V whose edges are the pairs appearing in blocks of D_1 (or D_2). G is a simple graph on $6s$ edges, with every vertex having degree $\equiv 0 \pmod{3}$. G has two partitions into K_4 's (D_1 and D_2), and the resulting sets of K_4 's are disjoint. Hence G has no vertices of degree 3.

Now suppose that G has a vertex x of degree 6. In D_1 , suppose x appears in $\{x, a, b, c\}$ and in $\{x, d, e, f\}$. Without loss of generality, D_2 then contains blocks $\{x, a, b, d\}$ and $\{x, c, e, f\}$. Now the two edges $\{a, c\}$ and $\{b, c\}$ appear in different blocks in D_2 . Hence G contains at least two vertices of degree at least 9.

Suppose G has a vertex x of degree 9. In D_1 suppose that x appears in blocks $\{x, a, b, c\}$, $\{x, d, e, f\}$ and $\{x, g, h, i\}$. In D_2 , there are (up to isomorphism) three possibilities for the blocks containing x :

- I. $\{x, a, d, g\}, \{x, b, e, h\}, \{x, c, f, i\}$
- II. $\{x, a, d, g\}, \{x, b, c, e\}, \{x, f, h, i\}$
- III. $\{x, a, b, d\}, \{x, c, g, h\}, \{x, e, f, i\}$

In case III, edges $\{a, d\}, \{b, d\}, \{c, g\}, \{c, h\}, \{e, i\}$ and $\{f, i\}$ appear in distinct blocks of D_1 and hence $s \geq 9$. In Case II, edges $\{a, d\}, \{b, e\}, \{c, e\}, \{f, i\}$ and $\{h, i\}$ appear in distinct blocks of D_1 and hence $s \geq 8$.

Finally, consider Case 1. Here, the edges of three triangles $\{a, d, g\}, \{b, e, h\}$ and $\{c, f, i\}$ must appear in blocks of D_1 . This can be done with $s = 6$ or $s \geq 8$. At this point, if $s \in \{1, 2, 3, 4, 5, 7\}$, G contains no vertices of degree 9, and has at least one vertex of degree ≥ 12 . If any vertex has degree ≥ 15 , there are at least 16 vertices each of degree ≥ 6 forcing G to have at least 48 edges and hence $s \geq 8$.

It remains to consider the case where G has degrees 6 and 12. Here, G has at least two vertices of degree 12 and hence at least 13 vertices. But then G has at least 45 edges and hence $s \geq 8$.

Lemma 2.1 gives a general necessary condition. We develop next a necessary condition for $J_4[16]$.

Lemma 2.2. $J_4[16] \subseteq \{0, 1, 2, 3, 4, 5, 6, 8, 12, 20\}$.

Proof: Suppose that B_1 and B_2 are two $(16, 4, 1)$'s with at least seven blocks in common. Two cases arise. Either B_1 and B_2 share a parallel class, or they contain two blocks in common from each of two parallel classes. To see this, observe that if B_1 and B_2 share three blocks of a parallel class, the (unique) structure of the $S(2, 4, 16)$ design forces them to share the whole parallel class.

For the first case, suppose that they contain a parallel class in common. The remaining sixteen blocks are equivalent to a pair of mutually orthogonal latin squares with rows and columns indexed by Z_4 , and symbols from Z_4 .

Two such pairs, L_1, L_2 and M_1, M_2 are said to intersect in $|S|$ positions, where $S = \{(i, j) \in Z_4^2 \mid L_1(i, j) = M_1(i, j) \text{ and } L_2(i, j) = M_2(i, j)\}$. We need only show $|S| \in \{0, 1, 2, 4, 8, 16\}$. We define a collection B of 4-subsets of Z_4^2 as follows:

$$\begin{aligned} \text{For } i \in Z_4, \{(i, j) \mid j \in Z_4\} \in B, \\ \text{and } \{(j, i) \mid j \in Z_4\} \in B. \end{aligned}$$

If π is a permutation on Z_4 , then $\{(j, \pi(j)) \mid j \in Z_4\} \in B$. If $\{i_1, i_2\}$ and $\{j_1, j_2\}$ are 2-subsets of Z_4 with $i_1 < i_2$, then

$$\begin{aligned} \{i_1, i_2\} \times \{j_1, j_2\} \in B \\ \{(i_1, j_1), (i_1, j_2), (i_2, k_1), (i_2, k_2)\} \in B, \text{ and} \\ \{(j_1, i_1), (j_2, i_1), (k_1, i_2), (k_2, i_2)\} \in B, \end{aligned}$$

where $\{k_1, k_2\} = Z_4 \setminus \{j_1, j_2\}$.

It is easy to see that every 3-subset of Z_4^2 is contained in exactly one block of B , that is, (Z_4^2, B) is a Steiner quadruple system of order 16. We claim that if L is a latin square of order 4 which has an orthogonal mate, and $b \in B$, then the four symbols of L occurring in the cells of b are of the form

$$xxx, xxy, \text{ or } wxyz,$$

where $Z_4 = \{w, x, y, z\}$.

This is easy to check. The only other possibilities are $xyxy$ and $xyyz$. The first cannot even yield a latin square, and none of the latin squares in the second possibility have an orthogonal mate.

Hence, given the entries in any three cells T of L , the entry in the fourth cell of the unique block of B containing T is uniquely determined.

In particular, with L_1, L_2, M_1, M_2 , and S as above, S must be a sub-Steiner quadruple system of (Z_4^2, B) . It is well known that $|S| \in \{0, 1, 2, 4, 8, 16\}$.

In the second case, B_1 and B_2 share two blocks from each of two parallel classes. The automorphism group of the $S(2, 4, 16)$ acts transitively on such sets of four blocks. There are 3192 permutations mapping this set of four blocks

onto itself. For each permutation π of this type, we determined $B \cap \pi B$ for B a $S(2, 4, 16)$ design. This small exhaustive search by computer shows that $|B \cap \pi B| \in \{4, 5, 6, 8, 12, 20\}$, completing the proof.

3. Recursive Constructions

We first describe simple tripling and quadrupling constructions, and then examine their use in the determination of intersection sizes.

Construction 3.1 (quadrupling): Let G, B be a group divisible design of order v with block size 4 and groups of sizes congruent to 0 (mod 3). Let G have t_i groups of size g_i . Then there exists

- (1) a $(4v + 1, 4, 1)$ design containing t_i subdesigns of order $4g_i + 1$, all intersecting in a common element.
- (2) a $(4v + 4, 4, 1)$ design containing t_i subdesigns of order $4g_i + 4$ all intersecting in a common block.

Proof: Let G, B be such a group divisible design on element set V . We form a $(4v + 1, 4, 1)$ design on $(Z_4 \times V) \cup \{\infty_1\}$ or a $(4v + 4, 4, 1)$ design on $(Z_4 \times V) \cup \{\infty_1, \infty_2, \infty_3, \infty_4\}$ as follows. For each block $b \in B$, $b = \{w, x, y, z\}$, form a $(16, 4, 1)$ on $Z_4 \times b$ omitting a parallel class on $(Z_4 \times \{w\}, Z_4 \times \{x\}, Z_4 \times \{y\}, Z_4 \times \{z\})$. Now for each group g of G , place a $(4|g| + 1, 4, 1)$ design on $(Z_4 \times g) \cup \{\infty_1\}$, or a $(4|g| + 4, 4, 1)$ design containing block $\{\infty_1, \infty_2, \infty_3, \infty_4\}$ on $(Z_4 \times g) \cup \{\infty_1, \infty_2, \infty_3, \infty_4\}$. In the latter case, the block on $\{\infty_i\}$ is taken once only.

There is much freedom in choosing the ingredients, which enables us to construct two systems intersecting in a specified number of blocks.

We apply Theorem 3.1 to GDDs with groups of size 3, and possibly one group of size 6. For both the $4v + 1$ and $4v + 4$ constructions, we can choose on $Z_4 \times b$, $b \in B$, any $(16, 4, 1)$ containing the required parallel class. Let $J P_4[v]$ for $v \equiv 4 \pmod{12}$ denote the number of blocks shared by two $(v, 4, 1)$ designs with a common parallel class, *in addition to* those shared in that parallel class.

In the $4v + 1$ construction, we can choose any $(13, 4, 1)$ design on $(Z_4 \times g) \cup \{\infty\}$ when $|g| = 3$, and any $(25, 4, 1)$ design when $|g| = 6$. Hence we obtain the following:

Lemma 3.2. *Let G, B be a GDD of order v with block size 4 and group type $3^s 6^t$. Let $b = |B|$. For $1 \leq i \leq b$, let $a_i \in J P_4[16]$. For $1 \leq i \leq s$, let $c_i \in J_4[13]$; for $1 \leq i \leq t$, let $d_i \in J_4[25]$. Then there exist two $(4v + 1, 4, 1)$ designs intersecting in precisely*

$$\sum_{i=1}^b a_i + \sum_{i=1}^s c_i + \sum_{i=1}^t d_i$$

blocks.

Proof: Using Construction 3.1, use the same GDD G, B to construct two $(4v + 1, 4, 1)$ designs. For blocks B_1, \dots, B_b place $(16, 4, 1)$'s sharing a parallel class and a_i other blocks on $Z_4 \times B_1$ in the two systems. For groups G_i of size 3, place $(13, 4, 1)$'s with c_i blocks in common, and for groups H_i of size 6, place $(25, 4, 1)$'s with d_i blocks in common.

The $4v + 4$ construction is slightly more complicated.

Lemma 3.3. *Let G, B be a GDD on $v = 3s + 6t$ elements with b blocks of size 4 and group type $3^s 6^t$, $s \geq 1$. For $1 \leq i \leq b$, let $a_i \in JP_4[16]$. For $1 \leq i \leq s - 1$, let $c_i + 1 \in J_4[16]$ and let $c_s \in J_4[16]$. For $1 \leq i \leq t$, let $d_i + 1 \in J_4[28]$. Then there exist two $(4v + 4, 4, 1)$ designs with precisely*

$$\sum_{i=1}^b a_i + \sum_{i=1}^s c_i + \sum_{i=1}^t d_i$$

blocks in common.

Proof: We proceed as in Lemma 3.2 on the blocks in B . For groups $g \in G$ except for one group S of size 3 we must choose $(16, 4, 1)$'s or $(28, 4, 1)$'s with at least the block $\{\infty_1, \infty_2, \infty_3, \infty_4\}$ in common. This block is then omitted in both designs for all but one group, namely S . Finally on $(Z_4 \times S) \cup \{\infty_1, \infty_2, \infty_3, \infty_4\}$, we place two $(16, 4, 1)$'s intersecting in c_s blocks.

In applying Lemmas 3.2 and 3.3, we employ GDD's of group of type 3^s or $3^s 6^1$. Such GDD's exist for all $v \equiv 0 \pmod{3}$ except $v = 9, 18$. For $v \equiv 0, 3 \pmod{12}$, these are obtained by omitting a point in a $(v + 1, 4, 1)$ design; for $v \equiv 6, 9 \pmod{12}$ they are obtained by omitting a point in the 7-block of a $(v + 1, \{4, 7^*\}, 1)$ design [1].

We employ a second general construction to handle values missed by quadrupling.

Construction 3.4 (tripling): Let G, B be a GDD of order v , block sizes 4 and 5, and groups of size 4 and 5. Then there exists a $(3v + 1, 4, 1)$ design.

Proof: Let G, B be such a GDD on element set V . We form a $(3v + 1, 4, 1)$ design on $(Z_3 \times V) \cup \{\infty\}$. For each block $b \in B$, if $|b| = 4$ place a GDD with block size 4 and group type 3 on $Z_3 \times b$; similarly if $|b| = 5$ place a GDD with group type 3^5 . For each group $g \in G$, if $|g| = 4$ place a $(13, 4, 1)$ on $(Z_3 \times g) \cup \{\infty\}$; if $|g| = 5$ place a $(16, 4, 1)$ on $(Z_3 \times g) \cup \{\infty\}$.

The GDD's of type 3^4 and 3^5 are obtained by omitting an element from a $(13, 4, 1)$ or $(16, 4, 1)$, respectively.

Now we consider consequences for intersection sizes. The *flower* of an element is the set of blocks containing the element. Let $JF_4[v]$ denote the number of

blocks shared by two $(v, 4, 1)$ designs in addition to those in a required common flower. Observe that $JF_4[v]$ is precisely the intersection sizes of $\{4\}$ -GDD's of group type $3^{(v-1)/3}$ having all groups in common. Hence we obtain:

Lemma 3.5. *Let G, B be a GDD of order v with b_4 blocks of size 4, b_5 blocks of size 5 and group type $4^s 5^t$. Choose*

$$a_i \in JF_4[13] \text{ for } 1 \leq i \leq b_4$$

$$c_i \in JF_4[16] \text{ for } 1 \leq i \leq b_5$$

$$d_i \in J_4[13] \text{ for } 1 \leq i \leq s$$

$$e_i \in J_4[16] \text{ for } 1 \leq i \leq t$$

Then there exist two $(3v + 1, 4, 1)$ designs intersecting in precisely

$$\sum_{i=1}^{b_4} a_i + \sum_{i=1}^{b_5} c_i + \sum_{i=1}^s d_i + \sum_{i=1}^t e_i$$

blocks.

Proof: Similar to Lemma 3.2.

4. Ingredients

First we consider $v = 13$. Mathon and Rosa [9] showed that $\{0, 1, 2, 3, 4, 5, 7, 13\} \subseteq J_4[13]$, and hence by Lemma 2.1 we obtain

Lemma 4.1. $J_4[13] = \{0, 1, 2, 3, 4, 5, 7, 13\}$.

Since $s \in JF_4[13]$ implies $s + 4 \in J_4[13]$, it is an easy exercise to establish

Lemma 4.2. $JF_4[13] = \{0, 1, 3, 9\}$.

Next we consider $v = 16$. Mathon and Rosa [9] established that $\{0, 1, 2, 3, 4, 5, 6, 8, 12, 20\} \subseteq J_4[16]$. By Lemmas 2.1 and 2.2, we obtain

Lemma 4.3. $J_4[16] = \{0, 1, 2, 3, 4, 5, 6, 8, 12, 20\}$.

Examples are easily produced which, together with the necessary conditions, establish the following.

Lemma 4.4. $JF_4[16] = \{0, 1, 2, 4, 8, 16\}$ and $JF_4[16] = \{0, 1, 3, 7, 15\}$.

At this point, the recursions of Section 3 require only a few values for $v = 25$ and $v = 28$. We establish these here, and return to small orders in Section 6.

Lemma 4.5. $\{0, 29, 50\} \subseteq J_4[25]$.

Proof: $50 \in J_4[25]$ by taking the same $(25, 4, 1)$ twice. $0 \in J_4[25]$ since every $(v, 4, 1)$, $v \geq 13$, has a disjoint isomorphic mate [8].

To obtain $29 \in J_4[25]$, take any $(25, 4, 1)$, (V, B) . Let x, y, z be three elements on a common block. Let B' be the blocks obtained by applying the permutation (xyz) to (V, B) . Then B and B' share 29 blocks.

Lemma 4.6. $\{1, 63\} \subseteq J_4[28]$.

Proof: $63 \in J_4[28]$ by taking a $(28, 4, 1)$ design twice. To obtain $1 \in J_4[28]$, delete four points in a block to form a PBD on 24 elements with block sizes 3 and 4. Simple counting shows that this PBD has a disjoint isomorphic mate, which can then be completed to a $(28, 4, 1)$ sharing one block with the original.

5. Applying the Recursions

In this section, we prove the Main Theorem for all $v \geq 49$. First we treat the (easier) case $v \equiv 1 \pmod{12}$.

Lemma 5.1. For $v \equiv 1 \pmod{12}$, $v \geq 49$, $J_4[v] = I_4[v]$.

Proof: Necessity is established in Lemma 2.1. For sufficiency, let $w = (v-1)/4$, and $x = w/3$. If $w \equiv 0, 3 \pmod{12}$, there is a GDD of order w with blocksize 4 and group type 3^x . Apply Lemma 3.2 using this GDD, $J_4[13]$ from Lemma 4.1 and $JP_4[16]$ from Lemma 4.4. When $w \equiv 6, 9 \pmod{12}$, $w \neq 18$, choose instead a GDD with group type $3^{x-2}6^1$ and use Lemma 4.5 on the $(25, 4, 1)$ ingredient.

When $w = 18$, form instead a GDD on 24 elements with blocksize 5 and group type 4^6 (omit a point from a $(25, 5, 1)$ design) and apply Lemma 3.5 using $JF_4[16]$ and $J_4[13]$. Since six $(13, 4, 1)$'s are contained in the $(73, 4, 1)$ so constructed, Lemma 3.5 produces all of the required values.

Now we turn to $v \equiv 4 \pmod{12}$.

Lemma 5.2. For $v \equiv 4 \pmod{12}$, $v \geq 52$, $J_4[v] = I_4[v]$.

Proof: Proceed as in Lemma 5.1, applying Lemma 3.3 instead of 3.2. Provided $w \neq 18$, we use $J_4[16]$, $JP_4[16]$ (Lemma 4.4) and Lemma 4.6 for $J_4[28]$. This produces all values except $b_v - 6$, $b_v - 9$, $b_v - 10$, $b_v - 11$, $b_v - 13$ and $b_v - 21$.

When $w = 18$, apply Lemma 3.5 using the GDD of blocksize 5 and group type (i.e., the $(25, 5, 1)$ design itself); again all values except the six stated omissions are obtained, given the values for $JF_4[16]$ and $J_4[16]$.

Now we must handle the six remaining values. Rees and Stinson [10] proved that if $v \equiv 1, 4 \pmod{12}$, $w \equiv 1, 4 \pmod{12}$ and $v \geq 3w + 1$, then there is a $(v, 4, 1)$ design containing a $(w, 4, 1)$ subdesign. By taking all blocks not in the subdesign identically, and two copies of the subdesign intersecting in all but s

blocks, we have that $b_v - s \in J_4[v]$ if $b_w - s \in J_4[w]$. Using the Rees-Stinson result with $w = 13$, we obtain intersection numbers $b_v - 6, b_v - 9, b_v - 10, b_v - 11$ and $b_v - 13$ for $v \geq 40$. Similarly using $w = 25$, and the fact that $29 \in J_4[25]$, we obtain $b_v - 21$ for $v \geq 76$.

All that remains is $b_v - 21$ for $v = 52$ and 64 . For $v = 52$, observe that there is a GDD on 52 points with block size 4 and group type 13 (essentially a pair of mutually orthogonal latin squares of side 13). In two $(52, 4, 1)$'s, take the blocks of the GDD identically. Replace the four groups by $(13, 4, 1)$'s intersecting in $0, 5, 13$ and 13 blocks respectively. This gives $b_{52} - 21$.

Finally consider $v = 64$. Let G, B be a GDD on 21 elements with blocksize 4 and 5, and group type $5^1 4^4$; this is obtained by omitting four points from a block of a $(25, 5, 1)$. Apply Lemma 3.5 to produce $(64, 4, 1)$ designs. These designs have four $(13, 4, 1)$ designs intersecting in a single point, and by choosing intersection sizes $0, 5, 13$ and 13 on these, we can obtain $b_{64} - 21 \in J_4[64]$.

6. Small Orders

Four small orders, $\{25, 28, 37, 40\}$, remain. The last of these can be handled by a recursion similar to Construction 3.4.

Lemma 6.1. $J_4[40] = I_4[40]$.

Proof: Let D be a Kirkman triple system of order 27 (briefly KTS(27)) containing three disjoint Kirkman triple systems of order 9. Let $P_1, \dots, P_4, R_1, \dots, R_9$ be the 13 parallel classes of the KTS(27) so that P_1, \dots, P_4 each induce parallel classes in the three KTS(9)'s. We add 13 points $a_1, \dots, a_4, b_1, \dots, b_9$ to this KTS(27) and form blocks by adding a_i to each triple in P_i and b_i to each triple in R_i . Finally, place a $(13, 4, 1)$ on the 13 new points. Consider each ingredient in turn. On the $(13, 4, 1)$, we can get any intersection size from $J_4[13]$. On the (b_i, R_i) blocks, we can permute the R_i to obtain intersection numbers $\{0, 9, 18, 27, 36, 45, 54, 63, 81\}$. On the (a_i, P_i) blocks, we can permute the parallel classes of each of the KTS(9)'s to obtain intersection numbers $\{0, 3, 6, 9, 12, 15, 18, 21, 24, 27, 30, 36\}$. Combining these yields the desired result.

For $v = 25$, we find that $J_4[25] \neq I_4[25]$.

Lemma 6.2. $b_{25} - 6 \notin J_4[25]$.

Proof: There is a unique graph G on 36 edges having two partitions into K_4 's (see the proof of Lemma 2.1). Hence if a $(v, 4, 1)$ design B intersects another in $b_v - 6$ blocks, B contains (without loss of generality) the blocks $\{x, a, b, c\}$, $\{x, d, e, f\}$, $\{x, g, h, i\}$, $\{y, a, d, g\}$, $\{y, b, e, h\}$ and $\{y, c, f, i\}$. Form a PBD B' from a $(25, 4, 1)$ design (V, B) by deleting the four elements $\{w, x, y, z\}$ in the block containing $\{x, y\}$. B' is a PBD with 28 blocks of size 3 and 21 blocks of size 4. The 28 triples resolve into four parallel classes. Now let $L =$

$\{a, b, c, d, e, f, g, h, i\}$ and let $R = V \setminus (L \cup \{w, x, y, z\})$. Call an edge connecting $\ell \in L$ and $r \in R$ a *cross edge* and call other edges *inside edges*. Now the triples arising from x and y consist entirely of inside edges. After eliminating such edges, there remain 18 edges inside L , 42 edges inside R , and 108 cross edges. We require 14 triples and 21 quadruples which partition the remaining edges, and the 14 triples are in two parallel classes. Call a triple or quadruple an (i, j) -block if it contains i elements of L and j elements of R . Let the excess of a block be the number of cross edges it uses less the number of inside edges which it uses.

We have the following:

blocktype	excess
(4,0), (0,4)	-6
(3,0), (0,3)	-3
(3,1), (1,3)	0
(2,1), (1,2)	1
(2,2)	2

We must account for a total excess of $48 = 108 - 60$. Since L has at most 18 edges, the number of $(2, 2)$ -blocks is at most 18. Also since the number of triples is 14, we obtain excess at most $36 + 14 = 50$. Since we require excess 48, block of types $(4, 0)$, $(0, 4)$, $(3, 0)$ and $(0, 3)$ cannot occur.

Consider a parallel class of triples. It contains necessarily 2 $(2, 1)$ -blocks and 5 $(1, 2)$ -blocks. But then the triples exhaust 4 edges inside L , and hence the number of $(2, 2)$ -blocks is at most 14. However, in this case the total excess cannot exceed 42. This establishes that no such $(25, 4, 1)$ design exists.

Lemma 6.3. $b_{25} - 8 \notin J_4[25]$.

Proof: There are two graphs on 48 edges having two partitions into K_4 's. One has degree sequence $12^2 6^{12}$; let x and y be the vertices of degree 12. If this configuration appears, the other blocks appearing with x and y are forced to appear in the 36-edge configuration eliminated in Lemma 6.2, and hence is impossible.

The other 48-edge configuration is obtained by adding blocks $\{z, a, e, i\}$ and $\{z, b, f, g\}$ to the 36-edge configuration, and hence is also eliminated by Lemma 6.2.

Now we determine some values in $J_4[25]$. We employ the list of sixteen non-isomorphic $S(2, 4, 25)$'s of Kramer, Magliveras and Mathon [5]. Our initial strategy is to apply a permutation π to a system (V, B) , and determine $|B \cap \pi B|$. For system 1 of [5], employ the permutations specified in Table 6.1 to establish that $\{0, 1, 2, \dots, 21\} \subseteq J_4[25]$.

For larger intersection sizes, we adapt the transformation method used by Kramer, Mathon, and Magliveras [5]. Let (V, B) be an $S(2, 4, v)$ and b be a block in B . Partition $B \setminus \{b\}$ into two classes U_b and B_b , where U_b contains all blocks

Table 1.

	$ B \cap^* B $																								
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
0	8	7	13	5	6	21	17	4	9	14	3	11	15	24	20	19	12	2	25	22	18	1	10	16	23
1	3	7	13	5	6	21	17	4	9	10	3	11	15	24	20	19	12	2	25	22	18	1	14	16	23
2	17	18	3	4	15	6	16	8	7	10	11	12	13	14	20	19	22	2	9	23	21	1	5	24	25
3	13	17	3	23	15	18	5	4	9	10	8	11	6	16	20	19	22	2	25	12	21	1	14	24	7
4	17	2	3	4	15	6	16	8	7	10	11	12	13	14	20	19	22	18	9	23	21	1	5	24	25
5	3	7	13	23	6	21	17	4	9	10	8	11	15	24	20	19	22	2	25	12	18	1	14	6	5
6	17	2	3	4	15	6	19	8	7	10	11	12	13	14	20	16	22	18	9	23	21	1	5	24	25
7	17	2	3	4	15	6	19	8	7	10	11	12	13	14	23	16	22	18	9	20	21	1	5	24	25
8	6	17	3	11	15	18	14	4	9	10	8	23	13	16	20	19	22	2	7	12	21	1	5	24	25
9	17	9	13	5	6	21	3	4	7	14	8	11	23	24	20	19	12	22	25	2	18	1	10	16	15
10	6	17	3	8	15	18	14	4	9	10	11	23	13	16	20	19	22	2	7	12	21	1	5	24	25
11	17	2	3	4	15	6	8	7	19	10	11	12	13	14	23	16	22	18	9	20	21	1	5	24	25
12	13	19	3	4	21	22	6	5	18	17	2	8	14	9	7	25	20	10	23	24	1	12	11	15	16
13	3	9	13	5	6	21	17	4	7	14	8	11	23	24	20	19	12	22	25	2	18	1	10	16	15
14	25	9	22	23	6	5	7	12	17	13	4	3	18	2	16	19	20	21	14	24	1	15	10	11	8
15	17	2	3	4	15	6	7	8	19	10	11	12	13	14	23	16	1	18	9	20	21	22	5	24	25
16	3	17	13	23	6	18	7	4	9	10	8	11	15	16	20	19	22	2	25	12	21	1	14	24	5
17	25	9	17	23	6	5	7	12	22	13	4	3	18	2	16	19	20	21	14	24	1	15	10	11	8
18	3	7	13	5	6	21	17	4	9	14	8	11	23	24	20	19	12	22	25	2	18	1	10	16	15
19	6	17	3	4	15	18	16	8	9	10	11	23	13	14	20	29	22	2	7	12	21	1	5	24	25
20	17	19	15	4	18	13	6	25	16	5	2	8	14	9	7	24	20	10	23	3	1	12	11	22	21
21	17	2	3	4	15	6	7	8	9	10	11	12	13	14	23	16	1	18	19	20	21	22	5	24	25

which do not intersect b , and B_b contains all blocks intersecting b . Now form $T_b = \{b' - b: b' \in B_b\}$; that is, T_b is formed from B_b by removing the elements of the fixed block b . T_b is a partition into triangles of an 8-regular graph G_b on $v - 4$ vertices, and thus $|T_b| = 4(v - 4)/3$. Moreover, T_b consists of 4 parallel classes P_1, P_2, P_3, P_4 of triangles. Now suppose that G_b can be partitioned into four parallel classes Q_1, Q_2, Q_3, Q_4 of triangles. Then from b, U_b , and these parallel classes, one can construct an $S(2, 4, v) (V, B')$. Observe that B and B' intersect in

$$1 + |U_b| + |P_1 \cap Q_1| + |P_2 \cap Q_2| + |P_3 \cap Q_3| + |P_4 \cap Q_4|$$

blocks.

Hence if one can obtain different partitions of such a graph G_b into parallel classes of triangles, one can obtain different intersection sizes. Observe that for any system (V, B) and any block b , the graph G_b is partitionable into parallel classes in at least one way. By permuting the names of the four parallel classes, one obtains intersection numbers $b_v - 2(v - 4)/3, b_v - 3(v - 4)/3$ and $b_v - 4(v - 4)/3$. To obtain further values, we require graphs G_b with more than one resolution.

We employ the numbering of the designs in [5], and their numbering of the blocks. Specifying a design number and a block number defines a graph G_b , for which we present multiple partitions into parallel classes. In Table 6.2, we give such partitions to establish that

$$\{22, 23, 24, 25, 26, 27, 28, 29, 30, 32, 35, 36, 38\} \subseteq J_4[25].$$

At present, this leaves the values $\{31, 33, 34, 37, 39, 40, 41\}$ in doubt for $v = 25$.

Next we consider $J_4[28]$. By applying random permutations π to an $S(2, 4, 28)$, we obtained intersection sizes $\{0, \dots, 29\} \cup \{32\}$; we do not include them here. Next we applied the transformation method to some $S(2, 4, 28)$ designs listed in [9]. From the so-called "classical unital", design (vii) of [9], using the transformation method one obtains intersection sizes $\{31, 33, 35, 36, 37, 38, 39, 41, 42, 43, 45, 47, 48, 51, 63\}$. Moreover, one can apply permutations to the blocks in U_b provided they form an automorphism of G_b . In this way, we obtain intersection sizes $\{30, 40\}$. Design (i) of [9] under the transformation method provides intersection size 55. We found an $S(2, 4, 28)$ giving intersection size 34. Hence the values which remain in doubt for $v = 28$ are $\{44, 46, 49, 50, 52, 53, 54, 57\}$.

For $v = 37$, we applied random permutations to obtain intersection sizes $\{0, \dots, 57\} \cup \{60\}$. For higher intersection sizes, we form a specific $S(2, 4, 37)$ which realizes many of the values. We exploit the fact that the partial $S(2, 4, 12)$ obtained by deleting a point from the $S(2, 4, 13)$ can be embedded in an $S(2, 4, 37)$. One particular embedding is on elements $\{\infty\} \cup (\{x, y, z\} \times Z_{12})$. Take starter

A. Block number 50 of Design number 3

Partition 1:

1 5 13	2 7 10	3 14 21	4 8 16	6 17 19	9 11 20	12 15 18
1 9 12	2 13 21	3 4 15	5 16 19	6 7 18	8 10 20	11 14 17
1 15 21	1 6 14	3 8 11	4 18 19	5 9 17	7 12 20	10 13 16
1 4 7	2 5 8	3 6 9	10 14 18	11 15 16	12 13 17	19 20 21

Partition 2:

1 5 9	2 6 7	3 4 8	10 13 16	11 14 17	12 15 18	19 20 21
1 12 13	2 5 8	3 14 21	4 15 16	6 17 19	7 10 18	9 11 20
1 15 21	2 10 14	3 6 9	4 18 19	5 13 17	7 12 20	8 11 16
1 4 7	2 13 2	3 11 15	5 16 19	6 14 18	8 10 20	9 12 17

Intersection Sizes: 23,24,26,27,30,32

B. Block number 1 of Design number 6

Partition 1:

3 12 20	4 14 17	5 7 21	8 11 24	9 16 18	10 19 22	13 15 23
3 15 18	4 10 24	5 11 19	7 12 17	8 16 23	9 13 22	14 20 21
3 19 21	4 12 15	5 18 24	7 8 9	10 13 17	11 14 23	16 20 22
3 7 11	4 18 20	5 10 15	8 12 13	9 17 19	14 16 24	21 22 23

Partition 2:

3 11 19	4 14 17	5 10 24	7 8 12	9 16 18	13 15 23	20 21 22
3 12 15	4 18 24	5 19 21	7 9 17	8 11 23	10 13 22	14 16 20
3 18 20	4 10 15	5 7 11	8 16 24	9 19 22	12 13 17	14 21 23
3 7 21	4 12 20	5 15 18	8 9 13	10 17 19	11 14 24	16 22 23

Intersections Sizes: 25

Table 6.2

C. Block number 23 of Design number 11

Partition 1:

1 11 23	2 14 15	3 19 21	7 8 22	9 10 20	12 16 18	13 17 24
1 13 14	2 20 21	3 10 22	7 9 24	8 12 19	11 17 18	15 16 23
1 19 20	2 12 24	3 13 15	7 11 21	8 9 23	10 16 17	14 18 22
1 2 3	7 10 12	8 11 14	9 12 15	16 19 22	17 20 23	18 21 24

Partition 2:

1 11 23	2 20 21	3 13 15	7 9 24	8 12 19	10 16 17	14 18 22
1 13 14	2 12 24	3 19 21	7 8 22	9 10 20	11 17 18	15 16 23
1 19 20	2 14 15	3 10 22	7 11 21	8 9 23	12 16 18	13 17 24
1 2 3	7 10 13	8 11 14	9 12 15	16 19 22	17 20 23	18 21 24

Intersection Sizes: 24,26,28,32,38

D. Block number 23 of Design number 13

Partition 1:

1 7 21	2 17 24	3 11 13	8 22 23	9 10 14	12 19 20	15 16 18
1 12 14	2 8 19	3 18 22	7 11 15	9 23 24	10 20 21	13 16 17
1 16 23	2 10 15	3 9 20	7 22 24	8 12 13	11 19 21	14 17 18
1 2 3	7 10 13	8 11 14	9 12 15	16 19 22	17 20 23	18 21 24

Partition 2:

1 7 21	2 10 15	3 18 22	8 11 14	9 23 24	12 19 20	13 16 17
1 12 14	2 17 24	3 9 20	7 10 13	8 22 23	11 19 21	15 16 18
1 16 23	2 8 19	3 11 13	7 22 24	9 12 15	10 20 21	14 17 18
1 2 3	7 11 15	8 12 13	9 10 14	16 19 22	17 20 23	18 21 24

Intersection Sizes: 26,27,28,30,32,35

Table 6.2 continued

blocks with subscripts mod 12 as follows:

∞	x_0	y_0	z_0
x_0	x_4	y_{11}	z_5
x_2	z_0	z_1	z_5
x_7	y_0	y_1	z_9
x_{10}	y_0	y_2	z_4
x_3	y_0	y_4	z_7
x_2	y_0	y_5	z_{10}
x_5	y_1	z_0	z_2

and the short orbits

y_0	y_3	y_6	y_9
z_0	z_3	z_6	z_9

Call the resulting set of 102 blocks B . The pairs left uncovered by B form a complete 4-partite graph $K_{3,3,3,3}$; hence there is a set C of nine blocks which cover the remaining pairs. We consider permutations of the resulting design which are automorphisms on the $K_{3,3,3,3}$ for C ; this enables us to replace C by a different set C' of blocks covering the same pairs. Recall that $C \cap C'$ can be any of $\{0, 1, 3, 9\}$ —this is JF_4 [13].

Hence we consider permutations on the design which induce automorphisms on the $K_{3,3,3,3}$. In this way, we obtain intersections sizes $|B \cap \pi B| + \{0, 1, 3, 9\}$. We employ the following permutations:

π	$ B \cap \pi B $
identity	102
$(x_0 x_1)$	86
$(y_0 y_3)$	80
$(x_0 x_1 x_2)$	78
$(x_0 x_1)(x_4 x_5)$	74
$(x_0 x_1 x_2 x_3)$	70
$(y_0 y_3 y_6)$	69
$(x_0 x_1)(y_0 y_3)$	68
$(y_0 y_3)(z_0 z_3)$	62
$(y_0 y_3 y_6 y_9)$	58

Hence the values in doubt for $v = 37$ are

$\{64, 66, 76, 82, 84, 85, 88, 90, 91, 92, 93, 94, 96, 97, 98, 99, 100, 101\}$.

We expect that the values left in doubt for $v = 37$ are all intersection sizes; however, we also expect that a proof of this will be the result of tedious computations, or good luck.

7. Concluding Remarks

In this paper, we have obtained a complete solution of the intersection problem for $S(2, 4, v)$ systems with $v = 13, 16$ and $v \geq 40$. The solution for the intermediate cases is partial, and is complicated by the lack of complete enumerations of $S(2, 4, 25)$ and $S(2, 4, 28)$ designs. The remaining problems could be solved to a large extent by determining minimal embeddings of partial $S(2, 4, v)$ designs. This problem is open, and merits further study.

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