

**CORRECTION OF A PROOF ON THE
ALLY-RECONSTRUCTION NUMBER
OF A DISCONNECTED GRAPH**

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Abstract. The paper [2] claimed that a disconnected graph with at least two nonisomorphic components is determined by some three of its vertex deleted subgraphs. While this statement is true, the proof in [2] is incorrect. We give a correct proof of this fact.

In this paper all graphs are finite, simple and undirected. If G is a graph and v is a vertex of G then we refer to the graph $G - v$ obtained by deleting v from G as a **vertex deleted subgraph** of G . The collection of all vertex deleted subgraphs of G is called the **deck** of G , which is denoted by $D(G)$, and the elements of $D(G)$ are referred to as **cards**. A graph that is determined up to isomorphism by its deck is said to be **reconstructible**, and it is conjectured that all graphs with at least three vertices are reconstructible. For an excellent survey paper on graph reconstruction we refer the reader to [1].

The **ally-reconstruction number** of a reconstructible graph is the minimum number of cards needed to reconstruct that graph. In [2] Myrvold claimed that the ally-reconstruction number of a disconnected graph with at least two nonisomorphic components is three. While this fact is true the proof in [2] is incorrect. In this paper we give a correct proof of this fact.

Let G be a graph with at least two nonisomorphic components. Myrvold's proof [2, Lemma 2] instructs us to pick three vertices from G as follows. If G has at least two different component orders then pick u to be a non-cutvertex from a component of maximum order and v to be a non-cutvertex from a component of minimum order. Also, if it is possible to pick u in such a way that deleting u from the large component results in a component isomorphic to the one that v lies in, then pick u in this way. Then pick a third vertex w so that $G - w$ has at least as many components as any other vertex deleted subgraph of G . It is claimed that $G - v$, $G - u$ and $G - w$ determine G . Now it is true that if H is a graph with cards isomorphic to these and if H has the same number of components as G then G and H must be isomorphic. But the following example shows that the cards alone do not determine G , and thus the problem arises from assuming

that the number of components is reconstructible from these cards.



Fig. 1

If all of the components of G have the same order, but two are non-isomorphic, then the proof [2; Lemma 3] says to pick u and v to be non-cutvertices from any two nonisomorphic components, and then to pick w as before. It is again claimed that these choices of u , v and w yield cards that determine G . If H is a graph with cards isomorphic to these and if H has the same component orders as G then it is true that G and H must be isomorphic. But the following example shows that the cards alone do not determine G . This time the problem arises from assuming that the component orders are reconstructible from the cards selected.



Fig. 2

Finally, if G has components of size c that are all isomorphic, it is claimed that the ally-reconstruction number of G is at most $c + 2$. A correct proof of this fact is given in [2] so we do not reproduce it here, although for completeness we include this result as a lemma.

Many of the arguments in this paper are similar to those found in [2], and the main difference is in how the cards that determine G are selected. Once the cards are selected, we assume that H is a graph with cards isomorphic to these, and then show that G and H must be isomorphic. As the examples above demonstrate, we must not assume that G and H have the same number of components or that G and H have the same component orders. We now prove two lemmas which show that if G is a disconnected graph with at least two nonisomorphic components then G is indeed determined by some three of its vertex deleted subgraphs.

Lemma 1. *Let G be a disconnected graph with at least two distinct component orders. Then there are three cards in $D(G)$ that determine G .*

Proof: Let G have components C_1, C_2, \dots, C_n , where the order of C_1 is maximal and the order of C_n is minimal. For u in C_1 let $\phi(u)$ be the number of components of $C_1 - u$ that are isomorphic to C_n . We pick three vertices from G as follows:

1. Pick v in C_n to be a non-cutvertex.
2. Let $\alpha = \max_u \phi(u)$ and pick s_1 in C_1 with $\phi(s_1) = \alpha$. If $\alpha = 0$ pick s_1 to be a non-cutvertex.
3. Let $\beta = \max_{u \neq s_1} \phi(u)$ and pick s_2 in C_1 with $\phi(s_2) = \beta$. If $\beta = 0$ pick s_2 to be a non-cutvertex.

We claim that the cards associated with these vertices determine G . Suppose a graph H has vertices v', s'_1 , and s'_2 where $G - v \approx H - v'$ and $G - s_i \approx H - s'_i$, $i = 1, 2$. Denote $C_n - v$ by \tilde{C}_n . The subgraphs $G - v$ and $H - v'$ are shown in Fig. 3 with the obvious isomorphisms between components.

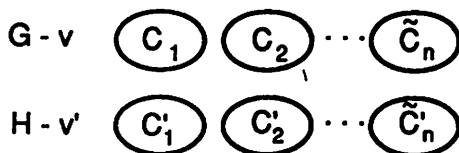


Fig. 3

Since $(H - v') - s'_i = (H - s'_i) - v'$ and since $H - v'$ has one more C_1 type component than $H - s'_i$, each s_i lies in a component of $H - v'$ that is isomorphic to C_1 . We may assume then that s'_1 is in the component C'_1 of $H - v'$. We now consider four cases, the first three of which lead to contradictions, while the fourth leads to the desired conclusion that $H \approx G$. Note that in the first case v' is a cutvertex, and thus we do not assume that G and H have the same number of components.

Case 1: The vertex v' is a cutvertex in H .

If u is an arbitrary vertex of C_1 , then $H - s'_1$ has at least as many C_n type components as $G - u$. We pick u from the C_1 component of $G - v$ to correspond to the vertex s'_1 in the C'_1 component of $H - v'$, i.e. so that $(G - v) - u \approx (H - v') - s'_1$. These graphs are shown in Fig. 4 where the

a_i and a'_i are the components of $C_1 - u$ and $C'_1 - s'_1$ respectively.

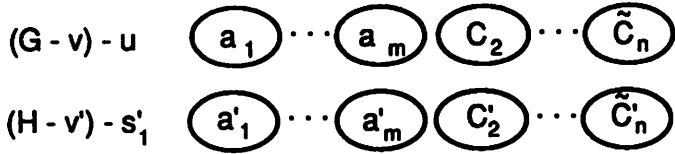


Fig. 4

Now when we connect v to $(G - v) - u$ to obtain $G - u$, we lose the component \tilde{C}_n and gain the component C_n . Thus an extra C_n type component must be formed when v' is connected to $(H - v') - s'_1$ to obtain $H - s'_1$. Since v' is assumed to be a cutvertex, v' is adjacent to at least one of $C'_2, \dots, \tilde{C}'_n$. The only possibility is that v' is connected only to the \tilde{C}'_n component of $(H - v') - s'_1$, and H is of the form shown in Fig. 5.

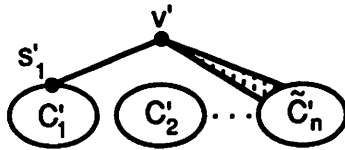


Fig. 5

We see that G and H are the same except that H has an edge between s'_1 and v' . We now know that s'_2 lies in the C'_1 component of $H - v'$, since if it were elsewhere, $H - s'_2$ would contain a component larger than C'_1 . We pick w in the C_1 component of G to correspond to s'_2 , just as we picked u to correspond to s'_1 . But now $H - s'_2$ has fewer C_n type components than $G - w$, which is a contradiction.

Case 2: The vertex v' is connected to exactly one of C'_2, \dots, C'_{n-1} .

We pick u in the C_1 component of G to correspond to s'_1 in the C'_1 component of H , just as in case 1. Then $G - u$ has more C_n type components than $H - s'_1$ does, a contradiction.

Case 3: The vertex v' is connected to C'_1 only.

We pick u in the C_1 component of G as in the previous cases. Both s'_1 and s'_2 are in the C'_1 component of $H - v'$ since otherwise a component larger than C'_1 would show up on either $H - s'_1$ or $H - s'_2$. We denote the large component of H (the one formed by connecting v' to C'_1) by D . In

order for $H - s'_1$ to have as many C_n type components as $G - u$, $D - s'_1$ must have one more C_n type component than $C_1 - u$. Thus the component D is of the form shown in Fig. 6, where the component of $D - s'_1$ containing v' is isomorphic to C_n .

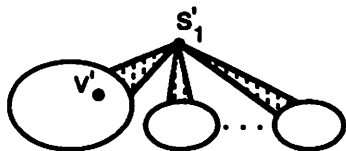


Fig. 6

Now pick w in C_1 to correspond to s'_2 . Then $D - s'_2$ must have one more C_n component than $C_1 - w$. This can only happen if s'_2 is in the same component of $D - s'_1$ as v' is. Since $D - s'_2$ must have a C_n type component, D is of the form shown in Fig.7, where the component of $D - s'_2$ containing s'_1 is isomorphic to C_n .

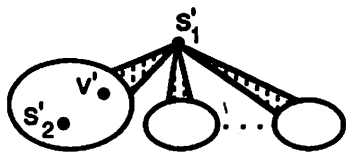


Fig. 7

We note that $|D| < 2|C_n|$ and thus $D - s'_1$ has just one C_n type component. But then $C_1 - s_1$ has no C_n type components and thus s_1 and s_2 were chosen as non-cutvertices. So only one of the G cards has a \tilde{C}_n type component while all three H cards have such a component, another contradiction.

Case 4: The vertex v' is connected to \tilde{C}'_n only.

We pick u as in the previous cases. The only way for $H - s'_1$ to have as many C_n type components as $G - u$ is for the component obtained by connecting v' to \tilde{C}'_n to be isomorphic to C_n . But then $G \approx H$. ■

Lemma 2. *Let G be a disconnected graph with all components of order c . If the components of G are not all isomorphic then there are three cards in $D(G)$ that determine G .*

Proof: Let G have components C_1, C_2, \dots, C_n , where $C_1 \not\cong C_n$ and all components are of order c . We pick three vertices from G as follows. Let u and v be non-cutvertices of C_1 and C_n respectively, with $C_1 - u \not\cong C_n - v$ if possible. If any of G 's components are not blocks, then pick w a cutvertex of G . Otherwise pick $w \neq v, u$ arbitrarily. We claim that the cards associated with these vertices determine G .

Suppose that H is a graph with vertices u', v' and w' , and that $G - u \approx H - u', G - v \approx H - v'$ and $G - w \approx H - w'$. We label the components of $H - v'$ as $C'_1, C'_2, \dots, \tilde{C}'_n$ just as in lemma 1. We note that v' can not be a cutvertex in H since otherwise one of $H - u'$ or $H - w'$ would have a component larger than any of those in G . Also since $(H - v') - u' = (H - u') - v'$, we know that u' lies in a component of $H - v'$ that is isomorphic to C'_1 , and thus we may assume that u' is in C'_1 . It is clear then that v' is not connected to any of the components C'_2 thru C'_{n-1} . Also, if v' is connected to \tilde{C}'_n then it is easy to show that $H \approx G$. Thus the only case left is when v' is connected to C'_1 .

If v' is connected to C'_1 then v', u' and w' all lie in the same component of size $c + 1$. But then w is not a cutvertex in G , since if w were, $G - w$ would not have a component of size $c - 1$ and $H - w'$ would. Thus all components of G are blocks. We also note that since the component \tilde{C}'_n appears in both $H - u'$ and $H - v'$, we have $C_1 - u \approx C_n - v$, and thus $G - u \approx G - v$. But we claim that this situation is impossible, i.e. the fact that all the components of G are blocks implies that there was some choice of non-cutvertices u and v where $G - u \not\cong G - v$. For if $G - u \approx G - v$ for all choices of u and v , then all cards of C_1 are isomorphic and $D(C_1) = D(C_2)$. But components with such decks are reconstructible and thus C_1 and C_n would have to be isomorphic, a contradiction. ■

The following lemma deals with the remaining case where all components of a disconnected graph are isomorphic, and is included here for completeness. We refer the reader to [2] for the proof. This result can not be improved since, for example, the ally-reconstruction number of a disconnected graph whose components are isomorphic to K_c is $c + 2$.

Lemma 3. *Let G be a disconnected graph where every component has order c . If the components of G are all isomorphic then the ally-reconstruction of G is at most $c + 2$.*

References

- [1] J.A. Bondy and R.L. Hemminger, Graph reconstruction - A survey. *J. Graph Theory*, 1 (1977) 227-268.
- [2] W. J. Myrvold, The ally-reconstruction number of a disconnected graph, *Ars Combinatoria* 28 (1989) 123-127.