

# Ryser Designs

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**ABSTRACT.** This paper provides an expository account, from a design-theoretic point of view, of the important result of Ryser that covering of the complete graph  $K_v$  a total of  $\lambda$  times by  $v$  complete subgraphs can only be done in a very limited number of ways.

## 1 Introduction

This is a largely expository paper that deals with a particular class of *pair-wise balanced designs*. We recall the definition of a PBD: we have  $v$  varieties arranged in  $b$  blocks. The varieties occur with frequencies  $r_1, r_2, \dots, r_v$ , and these  $r_i$  are selected from a set  $R$ ; the blocks have lengths  $k_1, k_2, \dots, k_b$  (each  $k_i < v$ ) and these  $k_i$  are selected from a set  $K$ . Finally, each pair of varieties occurs a constant number,  $\lambda$ , of times in the blocks.

For example, consider the PBD comprising blocks 1234, 156, 25, 26, 35, 36, 45, 46. Here  $v = 6$ ;  $b = 8$ ;  $r_1 = 2$ ,  $r_2 = r_3 = r_4 = 3$ ,  $r_5 = r_6 = 4$ ,  $R = \{2, 3, 4\}$ ;  $k_1 = 4$ ,  $k_2 = 3$ ,  $k_3 = k_4 = k_5 = k_6 = k_7 = k_8 = 2$ ,  $K = \{2, 3, 4\}$ ;  $\lambda = 1$ .

A PBD can also be presented as an incidence matrix,  $A$ , of dimensions  $v \times b$ . The rows correspond to varieties and the columns to blocks. Entry  $a_{ij} = 1$  if variety  $i$  occurs in block  $j$ ; otherwise  $a_{ij} = 0$ . Clearly  $\sum k_i = \sum r_i = \#$  of entries 1 in matrix  $A$ .

We should conclude this section by noting that, in a PBD, we require all the blocks to be incomplete, that is, we require that no block contain all  $v$  varieties. The case where complete blocks are allowed is trivial, since any PBD with pair count  $\lambda$  that contains  $t$  complete blocks corresponds (by deleting these blocks) to a PBD with only incomplete blocks that has pair count  $\lambda - t$ .

In the special case that  $K$  contains only a single element  $k$ , then all blocks have the same length. Variety  $i$  must occur with  $\lambda(v-1)$  other varieties; but it also occurs with  $r_i(k-1)$  other varieties. Hence  $r_i(k-1) = \lambda(v-1)$ , and all the  $r_i$  have the same value  $r = \lambda(v-1)/(k-1)$ . Thus  $R$  likewise contains only a single element,  $r$ . In this case, we speak of a *Balanced Incomplete Block Design* (BIBD) with parameters  $(v, b, r, k, \lambda)$ . As we have seen,  $r(k-1) = \lambda(v-1)$ . Also, counting the totality of 1's in the incidence matrix gives the familiar result  $rv = bk$ .

## 2 The Fisher Theorem for PBDs

It is easy to calculate the product of the incidence matrix  $A$  by its transpose. We find

$$AA^T = \begin{pmatrix} r_1 & \lambda & \lambda & \lambda & \dots & \lambda \\ \lambda & r_2 & \lambda & \lambda & \dots & \lambda \\ \lambda & \lambda & r_3 & \lambda & \dots & \lambda \\ \lambda & \lambda & \lambda & r_4 & \dots & \lambda \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \lambda & \lambda & \lambda & \lambda & \dots & r_v \end{pmatrix}$$

Expanding along the first column of a matrix of size  $(v+1) \times (b+1)$ , we have

$$\det \left( \begin{array}{c|c} 1 & \mathbf{j}^T \\ \mathbf{z} & AA^T \end{array} \right) = \det AA^T,$$

where  $\mathbf{z}$  is a column vector of zeros,  $\mathbf{j}$  is a column vector of 1's. Then (subtracting  $\lambda$  times the first row from the other rows), we have

$$\det \left( \begin{array}{c|c} 1 & \mathbf{j}^T \\ -\lambda\mathbf{j} & D_1 \end{array} \right) = \det AA^T,$$

where  $D_1$  is a diagonal matrix with successive entries  $r_1 - \lambda, r_2 - \lambda, r_3 - \lambda, \dots, r_v - \lambda$ .

Expand along the first column of this last matrix, and we have the result

$$\det AA^T = \sum_{i=1}^v (r_i - \lambda) \left\{ 1 + \lambda \left( \frac{1}{r_1 - \lambda} + \frac{1}{r_2 - \lambda} + \dots + \frac{1}{r_v - \lambda} \right) \right\}.$$

But  $r_i > \lambda$  (if  $r_i = \lambda$ , then variety  $i$  would have to occur in  $\lambda$  blocks, each of which contained all other varieties; but these would be complete blocks, which are not allowed).

Hence  $\det AA^T > 0$ , and so the  $v \times v$  matrix  $AA^T$  has rank  $v$ .

Now suppose, if possible, that  $b < v$ ; then  $AA^T$  is the product of 2 matrices each of rank  $\leq b$  (the smaller dimension). But we know that the

rank of a product can not exceed the lesser of the ranks of the matrices being multiplied. Hence  $\text{rank } AA^T \leq b < v$ . This is a contradiction and so we have the

**Theorem.** *In a PBD,  $v \leq b$ , that is, the number of blocks is at least equal to the number of varieties.*

In graph-theoretic terms, this means that, if the complete graph  $K_v$  is covered by a collection of complete graphs to a total of  $\lambda$  times, then the number of subgraphs  $\geq v$ .

H.J. Ryser was particularly interested in the extreme case when  $v$  and  $b$  were equal. So we shall call such designs *Ryser Designs*. (Actually, Ryser looked at the duals of these designs, but it seems considerably simpler to look at the designs *per se*. The amount of labour involved becomes considerably less if we concentrate on the more natural design point of view and try to minimize the amount of matrix manipulation.)

### 3 The Ryser Theorem

Henceforth, we shall be considering the case  $v = b$ . From the discussion in Section 1, it appears natural to introduce the quantities  $y_i = (k_i - 1)/(v - 1)$ ,  $i$  ranging from 1 to  $v$ .  $\mathbf{Y}$  will denote the column vector formed from the quantities  $y_i$ .

**Lemma 3.1.** *If  $A$  is the incidence matrix of the PBD, then  $A\mathbf{Y} = \lambda\mathbf{j}$ , where  $\mathbf{j}$  is the vector with all entries unity.*

**Proof:**  $A\mathbf{Y} = \frac{1}{v-1}A(k_1 - 1, k_2 - 1, \dots, k_v - 1)^T$ .

When we apply row  $i$  of  $A$  to the entries in the vector  $(k_1 - 1, k_2 - 1, \dots, k_v - 1)^T$ , it will pick up an amount  $k_j - 1$  if and only if variety  $i$  occurs in block  $j$ ; so it will accumulate an amount equal to the number of other elements that occur with variety  $i$ .

Since this is just  $\lambda(v - 1)$ , we have

$$\begin{aligned} A\mathbf{Y} &= \frac{1}{v-1}(\lambda(v-1), \lambda(v-1), \dots, \lambda(v-1))^T \\ &= (\lambda, \lambda, \dots, \lambda)^T = \lambda\mathbf{j}. \end{aligned}$$

We now introduce a new matrix

$$B = \left( \begin{array}{c|c} \sqrt{-\lambda} & \mathbf{Y}^T \\ \hline \sqrt{-\lambda}\mathbf{j} & A \end{array} \right),$$

where  $\sqrt{-\lambda}$  is a formal symbol having  $\sqrt{-\lambda}\sqrt{-\lambda} = -\lambda$ .

Then, using Lemma 3.1, we have

$$\begin{aligned} BB^T &= \left( \begin{array}{c|c} -\lambda + \mathbf{Y}^T \mathbf{Y} & -\lambda \mathbf{j}^T + \mathbf{Y}^T \mathbf{A}^T \\ \hline -\lambda \mathbf{j} + \mathbf{A} \mathbf{Y} & -\lambda \mathbf{j} \mathbf{j}^T + \mathbf{A} \mathbf{A}^T \end{array} \right) \\ &= \left( \begin{array}{c|c} -\lambda + \sum y_i^2 & 0 \\ \hline 0 & D_1 \end{array} \right), \end{aligned}$$

where  $D_1 = \text{diag}(r_1 - \lambda, r_2 - \lambda, \dots, r_v - \lambda)$ , as before.

Set  $u = -\lambda + \sum y_i^2$ , and we may write

$$BB^T = \text{diag}(u, r_1 - \lambda, r_2 - \lambda, \dots, r_v - \lambda).$$

Suppose that we now define a diagonal matrix

$$D = \text{diag} \left( \frac{1}{\sqrt{u}}, \frac{1}{\sqrt{r_1 - \lambda}}, \frac{1}{\sqrt{r_2 - \lambda}}, \dots, \frac{1}{\sqrt{r_v - \lambda}} \right),$$

and form a new matrix  $K = DB$ . Then

$$KK^T = DBB^T D^T = D(BB^T)D.$$

This is the product of 3 diagonal matrices and so we have

**Lemma 3.2.**  $KK^T = I$ , where  $I$  is the identity matrix.

Now let us write down the rows of  $K$ . They are:

$$\text{Row 1: } \sqrt{\frac{-\lambda}{u}}, \frac{y_1}{\sqrt{u}}, \frac{y_2}{\sqrt{u}}, \dots, \frac{y_v}{\sqrt{u}}$$

$$\text{Row 2: } \sqrt{\frac{-\lambda}{u}}, \frac{a_{11}}{\sqrt{r_1 - \lambda}}, \frac{a_{12}}{\sqrt{r_2 - \lambda}}, \dots, \frac{a_{1v}}{\sqrt{r_v - \lambda}}$$

$$\text{Row 3: } \sqrt{\frac{-\lambda}{u}}, \frac{a_{21}}{\sqrt{r_1 - \lambda}}, \frac{a_{22}}{\sqrt{r_2 - \lambda}}, \dots, \frac{a_{2v}}{\sqrt{r_v - \lambda}}$$

etc.

The relation  $KK^T = I$  tells us that each row is of unit length and all rows are orthogonal, that is,  $\mathbf{R}_i \cdot \mathbf{R}_j = \delta_{ij}$ , where the dot indicates the usual inner product. If we do this computation as a check, we naturally find nothing new. However, we also have  $K^T K = I$ , since the inverse of matrix  $K$  is unique. Thus

$$\mathbf{C}_i \cdot \mathbf{C}_j = \delta_{ij},$$

where  $\mathbf{C}_i$  denotes the  $i$ th column of  $K$ . This does give new results.

Use column 1 of  $K$  with column  $j$  of  $K$  ( $j > 1$ ), and we find

$$\sqrt{\frac{-\lambda}{u}} \frac{y_j}{\sqrt{u}} + \frac{\sqrt{-\lambda}}{r_1 - \lambda} a_{1j} + \frac{\sqrt{-\lambda}}{r_2 - \lambda} a_{2j} + \dots = 0.$$

We obtain

$$\sum_{\alpha} \frac{a_{\alpha j}}{r_{\alpha} - \lambda} = \frac{-y_j}{u}.$$

Now use column  $j$  of  $K$  with itself; we obtain

$$\frac{y_j^2}{u} + \frac{a_{1j}^2}{r_1 - \lambda} + \frac{a_{2j}^2}{r_2 - \lambda} + \dots = 1.$$

Hence, we have

$$1 - \frac{y_j^2}{u} = \sum_{\alpha} \frac{a_{\alpha j}^2}{r_{\alpha} - \lambda} = \sum_{\alpha} \frac{a_{\alpha j}}{r_{\alpha} - \alpha},$$

using the fact that each  $a_{\alpha j}$  is either 0 or 1 and so  $a_{\alpha j}^2 = a_{\alpha j}$ . We thus have

$$1 - \frac{y_j^2}{u} = -\frac{y_j}{u}.$$

In short, no matter what value  $j$  takes,  $y_j$  satisfies the relation

$$y_j^2 - y_j - u = 0.$$

Thus,  $y_j$  satisfies the quadratic equation  $y^2 - y - u = 0$  and so there are only 2 possible values for  $y$ , namely,  $y_1$  and  $y_2$ , where  $y_1 + y_2 = 1$ ,  $y_1 y_2 = -u$ . We immediately deduce

**Ryser's Theorem [4].** *In a PBD with  $v = b$ , there are only 2 possible block lengths  $k_1$  and  $k_2$ , and  $k_1 + k_2 = v + 1$ .*

**Proof:** Since  $y_1 + y_2 = 1$ , we have

$$\frac{k_1 - 1}{v - 1} + \frac{k_2 - 1}{v - 1} = 1,$$

whence  $k_1 + k_2 = v + 1$ .

In terms of graphs, we have the surprising result that, if  $K_v$  is covered  $\lambda$  times by  $v$  complete subgraphs, then these subgraphs can be of only two sizes.

We conclude this section by pointing out that the quantity  $u$  is negative. Indeed, we have

**Lemma 3.3.**  $-\frac{1}{4} \leq u < 0$ .

**Proof:** Since  $y_j^2 - y_j - u = 0$ , we have

$$y_j = \frac{1}{2} (1 \pm \sqrt{1 + 4u}).$$

But  $y_j$  is a real number and so  $1 + 4u \geq 0$ , that is,  $u \geq -\frac{1}{4}$ .

Also  $u = -\lambda + \sum \left( \frac{k_i - 1}{v - 1} \right)^2$ . Hence

$$\begin{aligned} u(v - 1)^2 &= -\lambda(v - 1)^2 + \sum (k_i - 1)^2 \\ &= -\lambda v(v - 1) + \lambda(v - 1) + \sum k_i(k_i - 1) - \sum (k_i - 1) \end{aligned}$$

Now  $\lambda \binom{v}{2} = \sum \binom{k_i}{2} = \text{total number of pairs}$ .

Hence  $u(v - 1)^2 = \lambda(v - 1) - \sum k_i + v$ .

But  $\sum k_i = \sum r_i \geq \sum (1 + \lambda) = v(1 + \lambda)$ , since each  $r_i > \lambda$ . Then

$$u(v - 1)^2 \leq \lambda(v - 1) - v(1 + \lambda) + v = -\lambda$$

Thus  $u \leq -\frac{\lambda}{(v - 1)^2} < 0$ .

#### 4 The Frequency Relation

We have seen that there can only be two block lengths in the Ryser PBDs. Suppose that there are  $f_1$  blocks of length  $k_1$  and  $f_2$  blocks of length  $k_2$ . First, we dispose of a special case.

**Lemma 4.1.** *If  $k_1 = k_2$ , then we have a Balanced Incomplete Block Design with parameters  $(4\lambda - 1, 4\lambda - 1, 2\lambda, 2\lambda, \lambda)$ .*

**Proof:** We have  $k_1 = k_2 = \frac{v+1}{2}$ . From Section 1, we see that the design is a BIBD with parameters  $(v, v, \frac{v+1}{2}, \frac{v+1}{2}, \lambda)$ . Then

$$\frac{v+1}{2} \frac{v-1}{2} = \lambda(v-1),$$

whence  $v+1 = 4\lambda$ ,  $v = 4\lambda - 1$ .

Except in the special case of Lemma 4.1, we take  $k_2 > k_1$ . Then we can write down two frequency equations:

$$f_1 + f_2 = v,$$

$$f_1 \binom{k_1}{2} + f_2 \binom{k_2}{2} = \lambda \binom{v}{2}.$$

These two linear equations are easily solved to give  $f_2$ , the number of long blocks, as

$$f_2 = \lambda - \frac{(k_1 - 1)(k_1 - 2\lambda)}{v + 1 - 2k_1}.$$

Note that  $v + 1 - 2k_1 = k_2 - k_1 > 0$ . Of course,  $f_1 = v - f_2$ .

## 5 The Case $\lambda = 1$

The case  $\lambda = 1$  is rather special, but it illustrates the general procedure well. We write down the frequency equation

$$f_2 = 1 - \frac{(k_1 - 1)(k_1 - 2)}{v + 1 - 2k_1}$$

**Case 1.**  $k_1 = 1, k_2 = v; f_2 = 1, f_1 = v - 1$ . We refer to this as the *degenerate case*. There is one complete block  $(1, 2, 3, \dots, v)$  and  $v - 1$  singletons.

Indeed, this degenerate case occurs for any  $\lambda$ . It uses  $\lambda$  complete blocks and  $v - \lambda$  singletons. In graph-theoretic terms, it corresponds to covering the complete graph  $K_v$  a total of  $\lambda$  times by using  $\lambda$  copies of  $K_v$  and  $v - \lambda$  copies of  $K_0$ .

**Case 2.**  $k_1 = 2$ .

Here  $k_2 = v - 1, f_2 = 1, f_1 = v - 1$ . This gives a PBD with one long block  $(1, 2, 3, \dots, v - 1)$  and  $v - 1$  blocks of length 2, namely,  $(i, v)$ , where  $i$  ranges from 1 to  $v - 1$ .

In graph-theoretic terms, we cover  $K_v$  by using  $K_{v-1}$  together with all the  $K_2$ s (that is, edges) that emanate from the point not in the  $K_{v-1}$ .

**Case 3.**  $k_1 > 2$ .

Here  $f_2 = 1 - \frac{(k_1 - 1)(k_1 - 2)}{v + 1 - 2k_1} < 1$ .

But  $f_2$  is an integer, and so  $f_2 = 0$  and  $f_1 = v$ . Hence

$$\frac{(k_1 - 1)(k_1 - 2)}{v + 1 - 2k_1} = 1,$$

whence  $v = k_1^2 - k_1 + 1$ .

Thus we have  $v$  short blocks forming a BIBD with parameters  $(k_1^2 - k_1 + 1, k_1^2 - k_1 + 1, k_1, k_1, 1)$  in the case  $k_1 > 2$ . The BIBD with  $k_1 = 2$  is provided by Lemma 4.1.

The result of this section, that  $K_v$  can only be covered (non-trivially) by a near-pencil (Case 2) or a finite projective geometry (Case 3 and Lemma 4.1) was first obtained (for the dual situation) by Erdős and de Bruijn in 1948 [3].

## 6 Some Results for General $\lambda$

We have seen that, for  $\lambda = 1$ , there can be a single long block. Let us now investigate whether this can occur for  $\lambda > 1$ . Suppose

$$f_2 = 1 = \lambda - \frac{(k - 1)(k - 2\lambda)}{v + 1 - 2k}, f_1 = v - 1.$$

For convenience, we have set  $k_1 = k$ . Then

$$\frac{(k-1)(k-2\lambda)}{v+1-2k} = \lambda - 1,$$

whence  $v = \frac{(k-1)(k-2)}{\lambda-1} + 1$ .

We then have 1 block of length  $v+1-k$  and  $v-1$  blocks of length  $k$ . Let  $r_a$  be the frequency of elements from the long block in the short blocks; let  $r_b$  be the frequency of elements not in the long block. Then

$$\begin{aligned} f_b(k-1) &= \lambda(v-1), \\ f_b &= \frac{\lambda(v-1)}{k-1} = \frac{\lambda(k-2)}{\lambda-1}. \end{aligned}$$

If  $\lambda$  of these other elements occurred in each of the  $v-1$  short blocks, the number of pairs from these elements would be

$$\binom{\lambda}{2}(v-1) = \frac{\lambda(k-1)(k-2)}{2} = \lambda \binom{k-1}{2}.$$

But there are exactly  $k-1$  elements not in the long block, and so this is the proper number of pairs. Any deviation from an equal number of elements per block would increase the pair count [5]; hence we have

**Lemma 6.1.** *The elements not in the single long block intersect the short blocks in exactly  $\lambda$  elements.*

We now look at the elements in the long block; for any element, we have

$$(v-k) + r_a(k-1) = \lambda(v-1)$$

Then

$$\begin{aligned} r_a(k-1) &= \lambda(v-1) - (v-1) + (k-1) \\ &= (\lambda-1)(v-1) + k-1 \\ &= (k-1)(k-2) + k-1. \end{aligned}$$

Thus  $r_a = k-2+1 = k-1$ .

Now let us look at the  $v-1$  short blocks. Pick a specific block and let  $d_i$  be the number of  $i$ -element intersections with the other short blocks. We have:

$$\begin{aligned} \sum d_i &= d_0 + d_1 + d_2 + d_3 + \dots = v-2. \\ \sum i d_i &= \lambda(r_b-1) + (k-\lambda)(r_a-1) \\ &= \frac{\lambda^2(k-2)}{\lambda-1} - \lambda + (k-\lambda)(k-2) \\ \sum \binom{i}{2} d_i &= \binom{k}{2}(\lambda-1) - \binom{k-\lambda}{2}. \end{aligned}$$



Now it is well known that, for all  $s$ ,

$$\begin{aligned}
 D(s) &= \frac{s(s+1)}{2} \sum d_i - s \sum i d_i + \sum \binom{i}{2} d_i \\
 &= \sum d_i \left( \frac{s(s+1)}{2} - s i + \frac{i(i-1)}{2} \right) \\
 &= \sum d_i \frac{s^2 + s - 2s i + i^2 - i}{2} \\
 &= \sum d_i \frac{(s-i)(s-i+1)}{2} \geq 0.
 \end{aligned}$$

Let us form  $D(\lambda - 1)$ . Then

$$\begin{aligned}
 D(\lambda - 1) &= \frac{\lambda(\lambda - 1)}{2} (v - 2) - (\lambda - 1)(k^2 - \lambda k - 2k + \lambda) \\
 &\quad - \lambda^2(k - 2) + \binom{k}{2}(\alpha - 1) - \binom{k - \lambda}{2} \\
 &= 2\lambda - k.
 \end{aligned}$$

But  $f_2 = 1$  and hence  $k > 2\lambda$ .

Thus  $D(\lambda - 1) < 0$  and this is a contradiction since  $D(s) \geq 0$  for all  $s$ . Hence we have

**Theorem 6.1.** *For  $\lambda > 1$ , it is not possible to have only 1 long block.*

Theorem 6.1 was originally given, from a matric point of view, by Bridges [2].

## 7 The Case $\lambda = 2$

We will now discuss the case  $\lambda = 2$  from the design-theoretic point of view (cf. [4] for  $\lambda = 2$ , [1] for  $\lambda = 3$ ). We start from the frequency relation

$$f_2 = 2 - \frac{(k_1 - 1)(k_1 - 4)}{v + 1 - 2k_1}$$

The case  $k_1 = 1$  gives the degenerate solution of 2 complete blocks and  $v - 2$  singletons.

The case  $k_1 = 2$  yields  $f_2 = 2 + \frac{2}{v-3}$ . So  $v - 3 = 1$  or  $v - 3 = 2$ . If  $v = 4$ , then  $f_2 = 4$ ,  $f_1 = 0$ , and all blocks are long; we have the BIBD  $(4, 4, 3, 3, 2)$ . If  $v = 5$ , then  $f_2 = 3$ ,  $f_1 = 2$ ,  $k_2 = 4$ . So we need 3 blocks of length 4, 2 of length 2. Suppose an element occurs  $\alpha$  times in the long blocks,  $\beta$  times in the short blocks; then  $3\alpha + \beta = 8$  and the only solution is  $\alpha = \beta = 2$ . Clearly we can not have 5 elements each occurring twice in the 2 short blocks.

The case  $k_1 = 3$  yields  $f_2 = 2 + \frac{2}{v-5}$ . So  $v - 5 = 1$  or  $2$ , that is,  $v = 6$  or  $7$ . If  $v = 6$ , there are 4 blocks of length 4, 2 blocks of length 4. With  $\alpha$  and  $\beta$  again denoting frequencies in the long and short blocks, we have  $3\alpha + 2\beta = 10$ , whence  $\alpha = \beta = 2$ . But we can not have 6 elements occurring twice in the short blocks. On the other hand, if  $v = 7$ , there are 3 blocks of length 5, 4 blocks of length 3. With the usual notation,  $4\alpha + 2\beta = 12$ , whence  $(\alpha, \beta) = (3, 0)$  or  $(2, 2)$ . Suppose there are  $p$  varieties of type  $(3, 0)$  and  $q$  of type  $(2, 2)$ ; then  $p + q = 7$ ,  $3p + 2q = 15$ . It follows that  $p = 1$ ,  $q = 6$ .

We now discuss this case. The long blocks all have the form  $1xxxx, 1xxxx, 1xxxx$ . The short blocks have the form  $xxx, xxx, xxx, xxx$ . The elements  $2, 3, 4, 5, 6, 7$ , occur twice each in both long and short blocks. So, if we remove the element 1 from the long blocks and add it to the short blocks, we have constructed a BIBD  $(7, 7, 4, 4, 2)$ , a well known design which is just the complement of the BIBD  $(7, 7, 3, 3, 1)$ . So this case does produce a design which can be written as

12345	246	347
12367	257	356
14567		

This is an example of a special design that is always derivable from the BIBD  $(4\lambda - 1, 4\lambda - 1, 2\lambda, 2\lambda, \lambda)$  of Lemma 4.1. Simply delete one element from  $2\lambda$  blocks and add it to the other  $2\lambda - 1$  blocks (the current case is for  $\lambda = 2$ ). The result is a design with  $2\lambda - 1$  blocks of length  $2\lambda + 1$ ,  $2\lambda$  blocks of length  $2\lambda - 1$ .

Next, we come to the case  $k_1 = 4$ . Then  $f_2 = 2$ ,  $f_1 = v - 2$ ,  $k_2 = v - 3$ . With the usual  $\alpha, \beta$  notation, we have  $\alpha(v - 4) + 3\beta = 2(v - 1)$ . We find the solutions  $(\alpha, \beta) = (2, 2)$  or  $(1, \frac{v+2}{3})$  or  $(0, \frac{2v-2}{3})$ .

Suppose there are  $p, q, r$ , elements of each type; then  $p + q + r = v$ ,  $2p + q = 2(v - 3)$ . It follows that  $q + 2r = 6$  and so  $p - r = v - 6$ . We may thus set  $(p, q, r) = (v + r - 6, 6 - 2r, r)$ . Now consider the distribution of the  $p$  elements in the  $v - 2$  short blocks; since each occurs twice, we have  $2p \leq v - 2$ , that is,  $2v + 2r - 12 \leq v - 2$ ,  $v \leq 10 - 2r$ . Also  $k_1 = 4$ ,  $k_2 > 4$ ; hence  $v \geq 8$ . Thus we must have  $r = 0$  or  $1$ . In either case  $q > 0$ , and so some elements occur once in the long blocks,  $\frac{v+2}{3}$  times in the short blocks. Hence  $v \equiv 1 \pmod{3}$  and so  $v = 10$ ,  $r = 0$ ,  $q = 6$ ,  $p = 4$ . Now delete the 4 elements  $(1, 2, 3, 4)$  that occur twice in the long blocks. We are left with a BIBD on 6 elements with parameters  $(6, 10, 5, 3, 2)$ . For this design, we have

$$\sum d_i = 9, \sum id_i = 12, \sum \binom{i}{2} d_i = 3.$$

Then

$$\begin{aligned} D(1) &= \sum d_i - \sum id_i + \sum \binom{i}{2} d_i \\ &= d_0 + d_3 = 0. \end{aligned}$$

But the 2 triples obtained from the 2 long blocks are disjoint, and this contradiction rules out the case  $k_1 = 4$ .

Finally, if  $k_1 > 4$ , the relation

$$f_2 = 2 - \frac{(k_1 - 1)(k_1 - 4)}{v + 1 - 2k_1}$$

shows that  $f_2 < 2$ . But  $f_2 = 1$  is ruled out by Theorem 6.1. And  $f_2 = 0$  means that all blocks are short blocks of length  $k_1$  forming a BIBD with  $(k_1 - 1)(k_1 - 4) = 2(v + 1 - 2k_1)$ . This gives  $v = 1 + \binom{k_1 - 1}{2}$  and the design is a BIBD  $(1 + \binom{k_1}{2}, 1 + \binom{k_1}{2}, k_1, k_1, 2)$ ,  $k_1 > 4$ .

Summing up, the only solutions for  $\lambda = 2$  turn out to be the biplanes (BIBDs with  $v = b = 1 + \binom{k_1}{2}$ ,  $r = k = k_1$ ,  $\lambda = 2$ ) and the single design on 7 elements with 3 blocks of length 5, 4 blocks of length 3. It is worth noting that the biplanes come out in three ways: with  $v = 4$ , all blocks are "long" and of length 3; with  $v = 7$ , we have  $k_1 = k_2 = 4$  in Lemma 4.1; with  $k_1 > 4$ , we get all the remaining biplanes (all blocks "short" and of length  $k_1$ ).

## 8 Conclusion

We have derived some general results connected with Ryser Designs and shown how these can be used to carry out the discussion for  $\lambda = 1$  and  $\lambda = 2$ . Further discussion will appear in a second paper.

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