

On path partition dimension of trees

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Abstract

For a connected graph G and any two vertices u and v in G , let $d(u, v)$ denote the distance between u and v and let $d(G)$ be the diameter of G . For a subset S of $V(G)$, the distance between v and S is $d(v, S) = \min\{d(v, x) \mid x \in S\}$. Let $\Pi = \{S_1, S_2, \dots, S_k\}$ be an ordered k -partition of $V(G)$. The representation of v with respect to Π is the k -vector $r(v \mid \Pi) = (d(v, S_1), d(v, S_2), \dots, d(v, S_k))$. A partition Π is a resolving partition for G if the k -vectors $r(v \mid \Pi)$, $v \in V(G)$ are distinct. The minimum k for which there is a resolving k -partition of $V(G)$ is the partition dimension of G , and is denoted by $pd(G)$. A partition $\Pi = \{S_1, S_2, \dots, S_k\}$ is a resolving path k -partition for G if it is a resolving partition and each subgraph induced by S_i , $1 \leq i \leq k$, is a path. The minimum k for which there exists a path resolving k -partition of $V(G)$ is the path partition dimension of G , denoted by $ppd(G)$. In this paper path partition dimensions of trees and the existence of graphs with given path partition, partition and metric dimension, respectively are studied.

Keywords: distance, metric dimension, partition dimension, resolving partition, path partition dimension, resolving path partition.

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1 Introduction

As described in [8] and [3], dividing the vertex set of a graph into classes according to some prescribed rule is a fundamental process in graph theory. Perhaps the best known example of this process is graph coloring. In [4], the vertices of a connected graph are represented by other criterion, namely through partitions of vertex set and distances between each vertex and the

subsets in the partition. Thus a new concept is introduced - resolving partition for a graph.

Let G be a connected graph with vertex set $V(G)$ and edge set $E(G)$. For any two vertices u and v in G , let $d(u, v)$ be the distance between u and v . The diameter of G , denoted by $d(G)$ is the greatest distance between any two vertices of G . For a subset S of $V(G)$ and a vertex v of G , the distance $d(v, S)$ between v and S is defined as $d(v, S) = \min\{d(v, x) \mid x \in S\}$.

For an ordered k -partition $\Pi = \{S_1, S_2, \dots, S_k\}$ and a vertex v of G , the *representation of v with respect to Π* is the k -vector

$$r(v \mid \Pi) = (d(v, S_1), d(v, S_2), \dots, d(v, S_k)).$$

Partition Π is called a *resolving k -partition* for G if the k -vectors $r(v \mid \Pi)$, $v \in V(G)$ are distinct. The minimum k for which there is a resolving k -partition of $V(G)$ is the *partition dimension* of G and is denoted by $pd(G)$. A resolving partition of $V(G)$ containing $pd(G)$ classes is called a *minimum resolving partition*.

In [7] is considered a particular case of resolving partitions - connected resolving partitions.

Partition $\Pi = \{S_1, S_2, \dots, S_k\}$ is a *connected resolving k -partition* if it is a resolving partition and each subgraph induced by S_i , $1 \leq i \leq k$, is connected in G . The minimum k for which there is a connected resolving k partition of $V(G)$ is the *connected partition dimension* of G , denoted by $cpd(G)$.

Another type of resolving partitions, mentioned in [7] as topic for study, is resolving path partitions.

Partition $\Pi = \{S_1, S_2, \dots, S_k\}$ is a *resolving path k -partition* if it is a resolving partition and each subgraph induced by S_i , for $1 \leq i \leq k$, is a path. The minimum k for which there exists a resolving path k -partition of $V(G)$ is the *path partition dimension* of G , denoted by $ppd(G)$. A resolving path partition of $V(G)$ containing $ppd(G)$ classes is called a *minimum resolving path partition*.

Partition dimension of a graph is related to an older type of dimension of a graph, introduced by Slater in [10] and later in [9], and independently by Harary and Melter in [5] - metric dimension of a graph.

For an ordered set $W = \{w_1, w_2, \dots, w_k\}$ of vertices of G and a vertex $v \in V(G)$, the *metric representation* of v with respect to W is the k -vector $r(v \mid W) = (d(v, w_1), d(v, w_2), \dots, d(v, w_k))$. If all vertices of G have distinct representations, then W is called a *resolving set* for G . A resolving set containing a minimum number of vertices is called a *minimum resolving set* or a *basis* for G . The number of vertices in a basis for G is the *metric dimension* of G and is denoted by $dim(G)$.

If $\Pi = \{S_1, S_2, \dots, S_k\}$ is a partition of $V(G)$ and u_1, u_2, \dots, u_r are r distinct vertices, we say that u_1, u_2, \dots, u_r are separated by classes $S_{i_1},$

..., S_{i_q} of partition Π if the q -vectors $(d(u_p, S_{i_1}), d(u_p, S_{i_2}), \dots, d(u_p, S_{i_q}))$, $1 \leq p \leq r$ are distinct.

A partition $\Pi = \{S_1, S_2, \dots, S_k\}$ of $V(G)$ is an *induced-path partition* of G if each subgraph induced by S_i , $1 \leq i \leq k$, is a path. Hence, a resolving path partition is an induced-path partition which is also a resolving partition. The minimum cardinality of an induced-path partition of G is called the *induced-path number* of G and is denoted by $\rho(G)$. The concept of induced-path number was introduced by Chartrand et al. [2].

Next, we will use the term *path partition* for a tree T instead of induced-path partition, since any subpath of T is an induced path in T .

In [12] all graphs with path partition dimension 2, n or $n - 1$ were characterized.

In this paper we will study path partition dimension of trees and the existence of graphs with given path partition dimension.

2 Path partition dimension of trees

First we remind some definitions and notation from [7].

Let G be a connected graph. A vertex of degree at least 3 of G is called *major vertex* of G . A vertex u of degree one of G is called a *terminal vertex* of a major vertex v of G if $d(u, v) < d(u, w)$, for every major vertex $w \neq v$ of G (v is the closest major vertex to u). The *terminal degree* of a major vertex v , denoted by $ter_G(v)$ or, if G is known, by $ter(v)$, is the number of terminal vertices of v . A major vertex v with $ter(v) > 0$ is said to be an *exterior major vertex* of G . We will call an exterior major vertex v with $ter(v) > 1$ a *branched major vertex* of G .

We denote by $\sigma(G)$ the sum of terminal degrees of the major vertices of G , by $\sigma_b(G)$ the sum of terminal degrees of the branched major vertices of G , by $ex(G)$ the number of exterior major vertices of G and by $ex_b(G)$ the number of branched major vertices of G .

For an exterior major vertex v of G a path Q to one of its terminal vertices u is called *terminal path* for vertex v .

For a tree T with $p = ex_b(T)$ branched major vertices we denote by $B(T) = \{v_1, v_2, \dots, v_p\}$ the set of branched major vertices of T . For $1 \leq i \leq p$ we denote by $k_i = ter(v_i)$ and by $u_{i1}, u_{i2}, \dots, u_{ik_i}$ the terminal vertices of v_i , by P_{ij} the path from v_i to u_{ij} , for $1 \leq j \leq k_i$, with x_{ij} the vertex of P_{ij} adjacent with v_i and by Q_{ij} the subpath of P_{ij} from x_{ij} to u_{ij} (i.e., $Q_{ij} = P_{ij} - v_i$). For a branched major vertex v_i , $1 \leq i \leq p$, the paths Q_{ij} , $1 \leq j \leq k_i$ are the terminal paths of vertex v_i .

For example, the tree from figure 1 has 3 exterior major vertices: v_1 , u and v_2 . Only v_1 and v_2 are branched major vertices: $ter(v_1) = ter(v_2) = 2$. The terminal paths for v_1 are Q_{11} and Q_{12} and for v_2 are x_{21}, u_{21} and x_{22} .

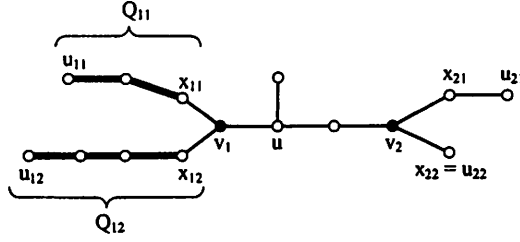


Figure 1: T

We denote by $T_{j_1 \dots j_p}$, where $1 \leq j_i \leq k_i$, $\forall 1 \leq i \leq p$ the tree obtained from T by removing all its terminal paths excepting Q_{ij_i} , $1 \leq i \leq p$.

We will show that in order to find a minimum resolving path partition for tree T we need to build a certain minimum induced-path partition for $T_{j_1 \dots j_p}$.

First, we remind that in [2] a formula for the induced-path number of a tree T is given.

Theorem 2.1 ([2]) *Let T be a tree and let H be the forest induced by the vertices of T having degree 3 or more. Let H' be a spanning sub-forest of H of maximum size such that $\deg_{H'}(v) \leq \deg_T(v) - 2$ for every vertex v of H . Then*

$$\rho(T) = 1 + |E(H')| + \sum_{v \in V(H)} (\deg_T(v) - 2 - \deg_{H'}(v)).$$

Next we prove a recursive formula for $\rho(T)$, which also gives a recursive method to determine a minimum path partition for T , usefull in finding a minimum resolving path partition for a tree.

Theorem 2.2 *For a tree T with n vertices we have*

$$\rho(T) = \begin{cases} \sigma_b(T) - ex_b(T) + \rho(T'), & \text{if } T \neq P_n, n \geq 1 \\ 1, & \text{if } T = P_n, n \geq 1 \\ 0, & \text{if } n = 0, \end{cases}$$

where T' is the tree obtained from T by removing all its branched major vertices and their terminal paths.

Proof: Let T be a tree with $n \geq 1$ vertices, $T \neq P_n$.

It suffices to prove that any minimum path partition Π' of T can be transformed into a minimum path partition Π of T such that, for every branched major vertex v_i of T , $1 \leq i \leq p$, the following property $\mathcal{P}(\Pi)$ holds:

$\mathcal{P}(\Pi)$: \ll Every vertex set $V(Q_{ij})$, $1 \leq j \leq k_i$ is a class of Π with two exceptions, say $V(Q_{i1})$ and $V(Q_{i2})$, and vertices from $V(Q_{i1}) \cup V(Q_{i2}) \cup \{v_i\}$ form a class of Π \gg .

Indeed, let Π' be a minimum path partition that does not satisfy the required property for every branched major vertex. Let $I = \{i_1, \dots, i_k\}$ be the set of indices of the branched major vertices that do not verify the property $\mathcal{P}(\Pi')$. Since Π' has minimum number of classes and a path Q_{ij} can be extended only through vertex v_i , it is easy to see that every branched major vertex v_i with $i \in I$ satisfies the following property:

\ll All the sets $V(Q_{ij})$, $1 \leq j \leq k_i$ are classes of Π' with one exception, say $V(Q_{i1})$, and there exists a path L_i from v_i such that $V(L_i) \cap V(Q_{ij}) = \emptyset$ for every $1 \leq j \leq k_i$ and $V(Q_{i1}) \cup V(L_i)$ is a class of Π' \gg .

We consider

$$\begin{aligned} \Pi'' = & \Pi' - \bigcup_{i \in I} \{V(Q_{i2}), V(Q_{i1}) \cup V(L_i)\} \cup \\ & \cup \bigcup_{i \in I} \{V(Q_{i1}) \cup V(Q_{i2}) \cup \{v_i\}, V(L_i) - \{v_i\}\} \end{aligned}$$

The number of branched major vertices that do not verify the property $\mathcal{P}(\Pi'')$ is smaller than the number of branched major vertices that do not verify the property $\mathcal{P}(\Pi')$. Thus, by applying the above transformation a finite number of times, we obtain a path partition Π such that every vertex satisfies $\mathcal{P}(\Pi)$. \square

Remark 2.3 For a tree T we have

$$\sigma_b(T) - ex_b(T) = \sigma(T) - ex(T) = |term(T)| - ex(T)$$

where $term(T)$ is the set of terminal vertices of T .

Corollary 2.4 Let T be tree and T' be the tree obtained from T by eliminating all its branched major vertices and their terminal paths. Then the path partition $\Pi_s(T)$ recursively defined as follows

$$\Pi_s(T) = \begin{cases} \bigcup_{v_i \in B(T)} \left(\{V(Q_{i1}) \cup V(Q_{i2}) \cup \{v_i\}\} \cup \bigcup_{j=3}^{ter_T(v_i)} \{V(Q_{ij})\} \right) \cup \\ \quad \cup \Pi_s(T'), \text{ if } T \text{ is not a path} \\ \{V(T)\}, \text{ if } T \text{ is a path} \end{cases}$$

is a minimum path partition.

Remark 2.5 For a tree T the number $\rho(T_{j_1, \dots, j_p})$ does not depend of indices j_1, \dots, j_p .

If T is the path x_1, \dots, x_n then $ppd(T) = 2$, a minimum resolving path partition being $\{x_1\}, \{x_2, \dots, x_n\}$.

Theorem 2.6 *For a tree T which is not isomorphic to a path we have*

$$ppd(T) = \sigma_b(T) - ex_b(T) + \rho(T_{j_1 \dots j_p})$$

where $j_i \in \{1, \dots, ter_T(v_i)\}$, for $1 \leq i \leq p$.

Proof: Let T be a tree different from a path.

Since a terminal path Q_{ij} can be extended only through vertex v_i , vertices from a set $V(Q_{ij})$, $1 \leq i \leq p$, $1 \leq j \leq k_i$ have distinct distances to any other fixed vertex of T . Moreover, with the above notation, any two distinct vertices x_{ij_1} and x_{ij_2} , adjacent to vertex v_i have equal distances to any fixed vertex from $V(T) - (V(Q_{ij_1}) \cup V(Q_{ij_2}))$.

Hence each set $V(Q_{ij})$, $1 \leq i \leq p$, $1 \leq j \leq k_i$ forms a separate class in any minimum resolving path partition, with at most one exception for every branched major vertex v_i , $1 \leq i \leq p$.

It follows that

$$ppd(T) \geq \sum_{v \in B(T)} (ter(v) - 1) + \rho(T_{\underbrace{1 \dots 1}_p}) = \sigma_b(T) - ex_b(T) + \rho(T_{\underbrace{1 \dots 1}_p}).$$

We consider the partition

$$\Pi = \{V(Q_{ij}) | 1 \leq i \leq p, 2 \leq j \leq k_i\} \cup \Pi_s(T_{\underbrace{1 \dots 1}_p}) \quad (1)$$

where Π_s is given by Corollary 2.4.

We will prove that Π is a resolving partition. Since Π_s has $\rho(T_{\underbrace{1 \dots 1}_p})$ classes, we shall deduce that

$$ppd(T) = \sigma_b(T) - ex_b(T) + \rho(T_{\underbrace{1 \dots 1}_p}).$$

Indeed, vertices from a class $V(Q_{ij})$, $1 \leq i \leq p$, $2 \leq j \leq k_i$ are separated by any other class of Π .

We denote by $T^{(1)} = T_{\underbrace{1 \dots 1}_p}$, $p^{(1)} = ex_b(T^{(1)})$ the number of branched major vertices of $T^{(1)}$, $v_1^{(1)}, v_2^{(1)}, \dots, v_{p^{(1)}}^{(1)}$ the branched major vertices of $T^{(1)}$ and $Q_{ij}^{(1)}$ their terminal paths. We also denote by $T^{(2)}$ the tree obtained from $T^{(1)}$ by removing all its branched major vertices and their terminal paths.

If $T^{(1)}$ is a path, its vertices are separated by classes $V(Q_{12})$ and $V(Q_{22})$ if $ex_b(T) \geq 2$ or by $V(Q_{12})$ and $V(Q_{13})$ otherwise (since in this case $ter_T(v_1) \geq 3$).

If $T^{(1)}$ is not a path, by Corollary 2.4, we have

$$\Pi_s(T^{(1)}) = \bigcup_{v_i^{(1)} \in B(T^{(1)})} \left\{ \{V(Q_{i1}^{(1)}) \cup V(Q_{i2}^{(1)}) \cup \{v_i^{(1)}\}\} \cup \bigcup_{j=3}^{ter_{T^{(1)}}(v_i^{(1)})} \{V(Q_{ij}^{(1)})\} \right\} \cup \Pi_s(T^{(2)}).$$

Vertices from any class from $\Pi_s(T^{(1)}) - \Pi_s(T^{(2)})$ are separated by classes of Π . Indeed, vertices from $V(Q_{ij}^{(1)})$, $3 \leq j \leq ter_{T^{(1)}}(v_i^{(1)})$ are separated by class $\{V(Q_{i1}^{(1)}) \cup V(Q_{i2}^{(1)}) \cup \{v_i^{(1)}\}\}$, for any $1 \leq i \leq p^{(1)}$.

Since $Q_{i1}^{(1)}$ and $Q_{i2}^{(1)}$ are terminal paths in $T^{(1)}$, there exists a branched major vertex v_a of T such that $v_a \in V(Q_{i1}^{(1)})$ or $v_a \in V(Q_{i2}^{(1)})$. Moreover, since $v_i^{(1)}$ has degree at least 3, there exists a vertex $x \notin V(Q_{i1}^{(1)}) \cup V(Q_{i2}^{(1)})$ adjacent with $v_i^{(1)}$. Then vertices from $V(Q_{i1}^{(1)}) \cup V(Q_{i2}^{(1)}) \cup \{v_i^{(1)}\}$ are separated by the class that contains x and class $\{V(Q_{a2})\}$.

It remains to prove that vertices from classes of $\Pi_s(T^{(2)})$ have distinct representations with respect to Π .

Recursively, for $q \geq 2$, we have

$$\Pi_s(T^{(q)}) = \bigcup_{v_i^{(q)} \in B(T^{(q)})} \left\{ \{V(Q_{i1}^{(q)}) \cup V(Q_{i2}^{(q)}) \cup \{v_i^{(q)}\}\} \cup \bigcup_{j=3}^{ter_{T^{(q)}}(v_i^{(q)})} \{V(Q_{ij}^{(q)})\} \right\} \cup \Pi_s(T^{(q+1)}) \quad (2)$$

if $T^{(q)}$ is not a path, where $T^{(q+1)}$ is the tree obtained from $T^{(q)}$ by removing all its branched major vertices and their terminal paths and

$$\Pi_s(T^{(q)}) = \{V(T^{(q)})\}$$

if $T^{(q)}$ is a path.

Assume $T^{(q)}$ is not a path.

We denote by $p^{(q)} = ex_b(T^{(q)})$ the number of branched major vertices of $T^{(q)}$, by $v_1^{(q)}, v_2^{(q)}, \dots, v_{p^{(q)}}^{(q)}$ the branched major vertices of $T^{(q)}$ and by $Q_{ij}^{(q)}$ their terminal paths, with extremities $x_{ij}^{(q)}$ and $u_{ij}^{(q)}$, $x_{ij}^{(q)}$ adjacent with $v_i^{(q)}$.

Vertices from any class from $\Pi_s(T^{(q)}) - \Pi_s(T^{(q+1)})$ are separated by classes of Π . Indeed, vertices from $V(Q_{i_j}^{(q)})$, $3 \leq j \leq \text{ter}_{T^{(q)}}(v_i^{(q)})$ are separated by class $\{V(Q_{i_1}^{(q)}) \cup V(Q_{i_2}^{(q)}) \cup \{v_i^{(q)}\}\}$, for any $1 \leq i \leq p^{(q)}$. Moreover, since $Q_{i_1}^{(q)}$ and $Q_{i_2}^{(q)}$ are terminal paths in $T^{(q)}$, there exists a branched major vertex $v_a^{(q-1)}$ of $T^{(q-1)}$ such that $v_a^{(q-1)}$ is adjacent with $u_{i_1}^{(q)}$ or with $v_{i_2}^{(q)}$. Then vertices from $V(Q_{i_1}^{(q)}) \cup V(Q_{i_2}^{(q)}) \cup \{v_i^{(q)}\}$ are separated by class $\{V(Q_{a_1}^{(q-1)}) \cup V(Q_{a_2}^{(q-1)}) \cup \{v_a^{(q-1)}\}\}$.

If $T^{(q)}$ is a path we can similarly prove that vertices from $V(T^{(q)})$ are separated by classes of $\Pi_s(T^{(q-1)}) - \Pi_s(T^{(q)})$.

By induction, it follows that the vertices from classes of $\Pi_s(T^{(2)})$ have distinct representations with respect to Π , hence Π is a resolving partition. \square

Corollary 2.7 *For a tree T which is not isomorphic to a path we have*

$$\text{ppd}(T) = \text{dim}(T) + \rho(T_{j_1 \dots j_p})$$

where $j_i \in \{1, \dots, \text{ter}_T(v_i)\}$, for $1 \leq i \leq p$.

Proof: By [1], for a tree T which is not isomorphic to a path we have

$$\text{dim}(T) = \sigma(T) - \text{ex}(T).$$

By Theorem 2.6, since $\sigma_b(T) - \text{ex}_b(T) = \sigma(T) - \text{ex}(T)$ it follows that

$$\text{ppd}(T) = \text{dim}(T) + \rho(T_{j_1 \dots j_p})$$

where $j_i \in \{1, \dots, \text{ter}_T(v_i)\}$, for $1 \leq i \leq p$. \square

Next we describe a linear time algorithm for finding a minimum resolving path partition of a tree T with n vertices based on the proof of Theorem 2.6. Let us remark that in [6] a linear time algorithm for finding the induced-path number for graphs whose blocks are complete graphs, cycles or complete bipartite graphs is presented.

Denote by deg the vector of degrees and by ter the vector of terminal degrees.

We assume the tree is represented using adjacency lists.

The algorithm also uses the following lists:

*L*Branched - the list of all branched vertices of the current tree

*L*Terminal - the list of all terminal vertices of the current tree

\mathcal{L} - a vector of lists, $\mathcal{L}[u]$ containing the terminal paths of vertex u in the current tree.

We assume that we have a function $\text{EXTEND}(Q, v)$ having as parameters a path Q and a vertex v adjacent with one of the extremities of Q that

extends the path Q through vertex v until a vertex v_0 such that $\text{deg}[v_0] \neq 2$. Vertex v_0 is not added to Q . The function returns the vertex v_0 .

Also we consider two procedures - BUILD_TERMINAL_PATHS and EXTEND_TERMINAL_PATHS - as follows.

Procedure BUILD_TERMINAL_PATHS builds all terminal paths in T starting with terminal vertices from list $LTerminal$ and store them in list \mathcal{L} , if T is not a path, or adds class $V(T)$ to the partition Π and the algorithm stops, if T is a path; the terminal degrees of vertices and the list of branched major vertices $LBranded$ are updated according to the new terminal paths discovered:

```

procedure BUILD_TERMINAL_PATHS
  for every terminal vertex  $u$  in  $LTerminal$  do
    let  $Q$  be the path consisting of only vertex  $u$ 
    let  $v$  be the vertex adjacent to  $u$  in  $T$ 
     $v := \text{EXTEND}(Q, v)$ 
    if  $\text{deg}[v] \geq 3$  then
      add  $Q$  to  $\mathcal{L}[v]$ 
       $\text{ter}[v] = \text{ter}[v] + 1$ 
      if  $(\text{ter}[v] = 2)$  then add  $v$  to  $LBranded$ 
    else
      add vertex  $v$  to  $Q$ 
      add class  $V(Q)$  to partition  $\Pi$  and STOP.
   $LTerminal = \emptyset$ 
endprocedure

```

Procedure EXTEND_TERMINAL_PATHS($LToExtend$) has as parameter a list of vertices $LToExtend$ and extends the paths from $\mathcal{L}[v]$ (which were terminal paths at previous step of algorithm) to terminal paths in the current tree, for every vertex v in $LToExtend$; the terminal degrees of vertices and the list of branched major vertices $LBranded$ are updated according to the new terminal paths discovered:

```

procedure EXTEND_TERMINAL_PATHS( $LToExtend$ )
  let  $LBrandedNew$  be an empty list
  while  $LToExtend$  is not empty do
    extract a vertex  $v$  from  $LToExtend$ 
    if  $\mathcal{L}[v] \neq \emptyset$  then
      remove the path  $Q$  from  $\mathcal{L}[v]$ 
       $\text{ter}[v] := \text{ter}[v] - 1$ 
       $v_0 := \text{EXTEND}(Q, v)$ 
      if  $\text{deg}[v_0] \geq 3$  then
        add  $Q$  to  $\mathcal{L}[v_0]$ 
         $\text{ter}[v_0] := \text{ter}[v_0] + 1$ 
        if  $(\text{ter}[v_0] = 2)$  then
          add  $v$  to  $LBrandedNew$ 

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```

else
    add vertex  $v_0$  to  $Q$ 
    add class  $V(Q)$  to partition  $\Pi$  and STOP.
LBranched := LBranchedNew
endprocedure

```

Then the algorithms has the following steps:

1. Initialize


```

       $ter[u] := 0$  for every  $u \in V(T)$ ;
       $\Pi = \emptyset$ .
       $L$ Terminal =  $\emptyset$ ;  $L$ Branched =  $\emptyset$ 
       $\mathcal{L}[u] = \emptyset$  for every  $u \in V(T)$ .
      
```
2. Calculate the degree $deg[u]$ for every $u \in V(T)$.
3. If T is a path then let x be a terminal vertex in T ; the partition Π with classes $\{x\}$ and $V(T) - \{x\}$ is a minimum resolving path partition for T . STOP.
4. Add all terminal vertices of T to list L Terminal
5. BUILD_TERMINAL_PATHS
6. Build classes from terminal paths as in (1) as follows:


```

      for each vertex  $v$  in  $L$ Branched do
        for each path  $Q$  in  $\mathcal{L}[v]$  with one exception do
          remove  $Q$  from  $\mathcal{L}[v]$ 
           $T := T - Q$ 
          add class  $V(Q)$  to partition  $\Pi$ 
         $ter[v] := 1$ 
      
```
7. Extend the remaining paths from \mathcal{L} to terminal paths in the current tree and determine all major branched vertices for the current tree:


```

      EXTEND_TERMINAL_PATHS( $L$ Branched)
      
```
8. While the current path is not a tree (hence still have branched major vertices) recursively add classes to Π as in (2) and update the terminal paths for the new tree:


```

      while  $L$ Branched is not empty
        for every  $v$  in  $L$ Branched do
          extract two paths  $Q_1$  and  $Q_2$  from  $\mathcal{L}[v]$ 
          add class  $V(Q_1) \cup V(Q_2) \cup \{v\}$  to partition  $\Pi$ 
          for every path  $Q$  in  $\mathcal{L}[v]$  do
            remove  $Q$  from  $\mathcal{L}[v]$ 
             $T := T - Q$ 
            add class  $V(Q)$  to partition  $\Pi$ 
           $T := T - (Q_1 \cup Q_2 \cup \{v\})$ 
        let  $L$ PreviousMajor be an empty list which will contain the
        non-terminal vertices from which major vertices were removed;
      
```

```

for every  $v$  in  $L$ Branched do
  if there exists the vertex  $u$  from the current tree
  that was adjacent to  $v$  then
    if  $\text{deg}[u] = 1$  then
      if  $u$  is not in  $L$ Terminal then
        add  $u$  to  $L$ Terminal
    else
      if  $\text{deg}[u] > 1$  then
        if  $u$  is not in  $L$ PreviousMajor then
          add  $u$  to  $L$ PreviousMajor
      else
        add class  $\{u\}$  to partition  $\Pi$  and STOP.
   $L$ Branched =  $\emptyset$ 
  EXTEND_TERMINAL_PATHS( $L$ PreviousMajor)
  BUILD_TERMINAL_PATHS
endwhile

```

Obviously the above algorithm has the complexity $O(n)$, since the operations of building or removing a path have the complexity equal to the length of path and the paths considered are edge-disjoint.

Examples

1. Let $S_n(p_1, \dots, p_n)$ be the thorn star obtained from the star S_n with terminal vertices v_1, v_2, \dots, v_n by attaching $p_i \geq 2$ new terminal vertices to each vertex $v_i, 1 \leq i \leq n$.

We have

$$\begin{aligned}
 \text{ppd}(S_n(p_1, \dots, p_n)) &= \sum_{i=1}^n (p_i - 1) + \rho(S_n(1, 1, \dots, 1)) = \\
 &= \sum_{i=1}^n p_i - n + n - 1 = \sum_{i=1}^n p_i - 1.
 \end{aligned}$$

2. Let $P_n(p_1, \dots, p_n)$ be the caterpillar obtained from the path P_n with vertices v_1, v_2, \dots, v_n by attaching $p_i \geq 2$ new terminal vertices to each vertex $v_i, 1 \leq i \leq n$. We have

$$\begin{aligned}
 \text{ppd}(P_n(p_1, \dots, p_n)) &= \sum_{i=1}^n (p_i - 1) + \rho(P_n(1, 1, \dots, 1)) = \\
 &= \sum_{i=1}^n p_i - n + \rho(P_n(1, 1, \dots, 1))
 \end{aligned}$$

and, by Theorem 2.2, if $n \geq 4$ we have

$$\rho(P_n(1, 1, \dots, 1)) = 2 + \rho(P_{n-4}(1, 1, \dots, 1)).$$

More,

$$\begin{aligned}\rho(P_3(1, 1, 1)) &= 2 + \rho(P_0) = 2 \\ \rho(P_2(1, 1)) &= \rho(P_3) = 1 \\ \rho(P_1(1)) &= \rho(P_2) = 1.\end{aligned}$$

It follows that

$$\rho(P_n(1, 1, \dots, 1)) = \begin{cases} 2k, & \text{if } n = 4k \\ 2k + 1, & \text{if } n = 4k + 1 \text{ or } n = 4k + 2 \\ 2k + 2, & \text{if } n = 4k + 3 \end{cases}$$

hence

$$\text{ppd}(P_n(p_1, \dots, p_n)) = \begin{cases} \sum_{i=1}^n p_i - 2k, & \text{if } n = 4k \text{ or } n = 4k + 1 \\ \sum_{i=1}^n p_i - 2k - 1, & \text{if } n = 4k + 2 \text{ or } n = 4k + 3 \end{cases}$$

3 Existence of graphs with given path partition dimension

Theorem 3.1 a) For any two integers a and b such that $3 \leq a \leq b$ there exists a connected graph G such that $\text{pd}(G) = a$ and $\text{ppd}(G) = b$.

b) For any two integers a and b such that $3 \leq a \leq b$ there exists a connected graph G such that $\text{dim}(G) = a$ and $\text{ppd}(G) = b$.

Proof: Let a and b be two integers such that $3 \leq a \leq b$. We consider two cases.

Case 1 $a < b$.

a), b) We consider tree T from figure 2.

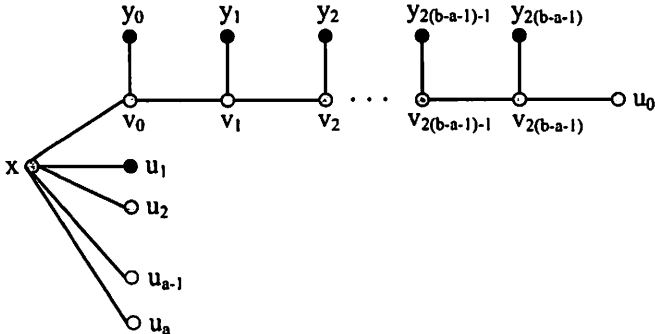


Figure 2

The external major vertices of T are $x, v_0, v_1, \dots, v_{2(b-a-1)}$. For external major vertex x , its terminal vertices are $u_j, 1 \leq j \leq a$, for $v_{2(b-a-1)}$ terminal vertices are $y_{2(b-a-1)}$ and u_0 , and external major vertex v_i has one terminal vertex y_i , for each $0 \leq i \leq 2(b-a-1) - 1$. It follows that $ter(x) = a, ter(v_i) = 1$, for any $0 \leq i \leq 2(b-a-1) - 1, ter(v_{2(b-a-1)}) = 2$. By Theorem 2.6 we have

$$ppd(T) = ter(x) + ter(v_{2(b-a-1)}) - 2 + \rho(T') = a + \rho(T'),$$

where T' is the tree obtained from T by eliminating all its branched major vertices and their terminal paths, with one exception for each external terminal vertex.

By Theorem 2.2 we obtain $\rho(T') = b - a$, a minimum path partition of T' having classes $\{y_0, v_0, x, u_1\}, \{y_{2i-1}, v_{2i-1}, v_{2i}, y_{2i}\}, 1 \leq i \leq b - a - 1$.

It follows that $ppd(T) = b$.

In order to determine partition dimension of T , let Π be a resolving partition of T . Since vertices u_1, \dots, u_a have the same distances to each of the other vertices of T , these vertices must belong to different classes of Π . It follows that $pd(T) \geq a$. Moreover, partition with classes $S_1 = \{u_1, y_0, y_1, \dots, y_{2(b-a-1)}\}, S_2 = \{u_2, x, v_0, v_1, \dots, v_{2(b-a-1)}, u_0\}, \{u_3\}, \dots, \{u_{a+1}\}$ is a resolving partition, since $d(u_1, u_3) = 2, d(y_i, u_3) = i + 3$, for $0 \leq i \leq 2(b-a-1), d(x, u_3) = 1, d(u_2, u_3) = 2, d(v_i, u_3) = i + 2$, for $0 \leq i \leq 2(b-a-1), d(u_0, u_3) = 2(b-a-1) + 3$ and $d(u_2, S_1) = 2, d(v_0, S_1) = 1$. Hence $pd(T) = a$.

By [1], we also have

$$dim(T) = \sigma(T) - ext(T) = a.$$

Case 2 $a = b$.

a) Consider the graph $G = K_{a-1, a-1}$. We have [4],[12]

$$pd(G) = ppd(G) = a.$$

b) Consider the graph G with vertex set

$$V(G) = \{x_1, \dots, x_{a+1}, y_1, \dots, y_a, u_1, u_2, u_3, u_4, v_1, v_2\}$$

and edge set

$$E(G) = (\{x_i x_j | 1 \leq i < j \leq a + 1\} - \{x_1 x_{a+1}\}) \cup \{x_i y_i | 1 \leq i \leq a\} \cup \{u_i u_j | 1 \leq i < j \leq 4\} \cup \{u_1 v_1, u_2 v_2, u_4 x_1, u_3 x_{a+1}\},$$

as illustrated in figure 3.

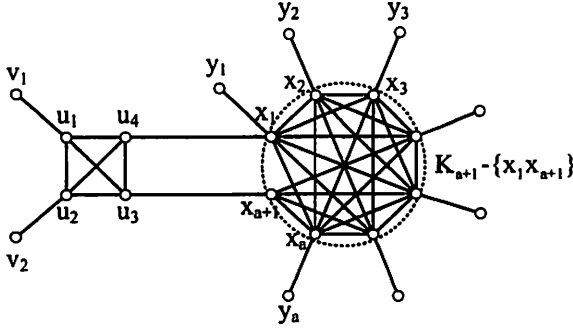


Figure 3

Since any two vertices y_i and y_j , $2 \leq i \neq j \leq a$ have equal distances to all the other vertices except x_i and x_j , it follows that a basis of G must contain at least one of vertices x_i, y_i for each $2 \leq i \leq a$ with one exception, and vertices y_i and y_j cannot belong to the same class in a resolving path partition of G .

Similarly, a basis of G must contain one of vertices v_1, u_1, v_2, u_2 and vertices v_1 and v_2 must belong to different classes in a resolving path partition of G .

It follows that

$$\dim(G) \geq a - 2 + 1 = a - 1,$$

and, since from the way G was defined a path from a vertex y_i , $2 \leq i \leq a$ to any other terminal vertex y_1, v_1 or v_2 must contain one of the two vertices x_1 or x_{a+1} , we also have

$$\text{ppd}(G) \geq a - 1 + 1 = a.$$

But vertices x_1 and x_{a+1} have equal distances to vertices x_i, y_i , for $2 \leq i \leq a$ and to vertices v_1, u_1, v_2, u_2 , hence

$$\dim(G) \geq a.$$

It is easy to verify that the set $\{y_2, \dots, y_{a-1}, v_1, x_1\}$ is a resolving set for G . It follows that

$$\dim(G) = a.$$

Also, the partition with classes $\{y_1, x_1, u_4, u_1, v_1\}$, $\{y_a, x_a, x_{a+1}, u_3, u_2, v_2\}$, $\{y_i, x_i\}$, for $2 \leq i \leq a - 1$ is a resolving path partition, hence

$$\text{ppd}(G) = a = \dim(G).$$

□

Theorem 3.2 For any two integers a and b such that $3 \leq a \leq b$ there exists a connected graph G such that $\rho(G) = a$ and $\text{ppd}(G) = b$.

Proof: Let a and b be two integers such that $3 \leq a \leq b$. We consider two cases.

Case 1: $a < b$. Let $G = P_{a+1+3(b-a-1)} + \overline{K_{a-1}}$. Denote by $n = a + 1 + 3(b - a - 1)$, x_1, \dots, x_{a-1} vertices of $\overline{K_{a-1}}$ and by y_1, \dots, y_n vertices of P_n (figure 4).

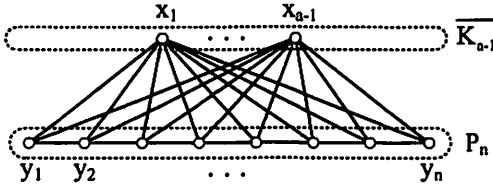


Figure 4

Then $\rho(G) = a$, a path partition of G with a classes being: $\{x_i, y_i\}$, for $1 \leq i \leq a - 1$, $\{y_a, \dots, y_n\}$.

We observe that if a class in a resolving path partition Π of G has three elements $\{y_i, y_{i+1}, y_{i+2}\}$, $1 \leq i \leq n - 2$, vertices y_i, y_{i+1}, y_{i+2} have distinct representations with respect to Π only if $2 \leq i \leq n - 3$ and y_{i-1} and y_{i+3} are not in the same class with any vertex x_j , $1 \leq j \leq a - 1$. It follows that $\text{ppd}(G) \geq a - 1 + (b - a - 1) + 2 = b$. The path partition with classes $\{x_i, y_i\}$, $1 \leq i \leq a - 1$, $\{y_a\}$, $\{y_{a+3k+1}, y_{a+3k+2}, y_{a+3k+3}\}$, $0 \leq k \leq b - a - 2$, $\{y_n\}$ is a resolving partition, hence $\text{ppd}(G) = b$.

Case 2: $a = b$. Let G_a be the graph obtained from the star S_a by attaching a new terminal vertex x to one of the terminal vertices of the star and two new terminal vertices y and z to x (figure 5).

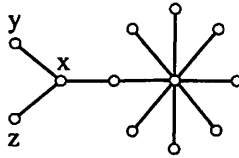


Figure 5

By Theorems 2.2 and 2.6 we obtain $\text{ppd}(G_a) = \rho(G_a) = a$. □

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