

Sufficient Conditions for Burst Error Identification and Correction in LRTJ-Spaces

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Abstract. In [8], the author introduced the notion of burst errors for 2-dimensional array coding systems. Also, in [10], the author introduced a series of metrics called Lee-RT-Jain-Metric(LRTJ-metric) [3] for array codes which is a generalization of both classical Lee metric [12] and array RT metric [14]. In this paper, we obtain sufficient conditions on the parameters of array codes equipped with LRTJ-metric for the identification and correction of burst array errors.

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1. Introduction

In a classical coding setting, codes are subsets/subspaces of ambient space F_q^n , the space of all n -tuples with entries from a finite field F_q , and are investigated with respect to the Hamming metric [13] and Lee metric [12]. In [14], array codes which are subsets/subspaces of the linear space of all m by s matrices $\text{Mat}_{m \times s}(F_q)$ with entries from a finite field F_q endowed with a generalized Hamming metric known as RT-metric (or m -metric) were introduced. Motivated by the idea to have a generalized Lee metric for array code, the author introduced a new series of metrics on the space $\text{Mat}_{m \times s}(\mathbb{Z}_q)$ which is a generalization of both Lee metric for classical coding and RT-metric for array coding and named this metric as Lee-RT-Jain-metric (LRTJ-metric).

Here is a model of an information transmission for which array coding is useful. Suppose that a sender transmits messages, each being an s -tuple of m -tuples of q -ary symbols, transmitted over m parallel channels. There is an interfering noise in the channels which create errors in the transmitted message. An important and practical situation is when errors are not

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scattered randomly in the code matrix (or code array) but are in cluster form and are confined to a submatrix (or subarray) part of the code array. Motivated by this idea, the author introduced the notion of burst errors in array coding [8] and obtained some lower and construction upper bounds [8, 9] on the parameters of m -metric array codes for the identification and correction of burst errors. However, the choice of a metric for a given parallel communication system plays an important role as the channel model should match the metric d to be employed for developing a suitable array code, and hence for a communication system to operate reliably. Thus, given a modulation scheme, one metric may be better than another. The LRTJ-metric is useful over non-binary communication channels than RT-metric as this metric takes into account magnitude of change rather than only position of change. The author has already obtained lower bounds for burst error correction in LRTJ-metric array codes [11]. In this paper, we obtain construction upper bounds or equivalently sufficient conditions for the burst error identification and correction in LRTJ-metric array codes.

2. Definitions and Notations

Let \mathbf{Z}_q be the ring of integers modulo q . Let $Mat_{m \times s}(\mathbf{Z}_q)$ be the set of all $m \times s$ matrices with entries from \mathbf{Z}_q . Then $Mat_{m \times s}(\mathbf{Z}_q)$ is a module over \mathbf{Z}_q . Let V be a \mathbf{Z}_q -submodule of the module $Mat_{m \times s}(\mathbf{Z}_q)$. Then V is called an array code (In fact, linear array code). For q prime, \mathbf{Z}_q becomes a field and correspondingly $Mat_{m \times s}(\mathbf{Z}_q)$ and V become the vector space and a sub space respectively over the field \mathbf{Z}_q . We note that the space $Mat_{m \times s}(\mathbf{Z}_q)$ is identifiable with the space \mathbf{Z}_q^{ms} . Every matrix in $Mat_{m \times s}(\mathbf{Z}_q)$ can be represented as an $1 \times ms$ vector by writing the first row of matrix followed by second row and so on. Similarly, every vector in \mathbf{Z}_q^{ms} can be represented as an $m \times s$ matrix in $Mat_{m \times s}(\mathbf{Z}_q)$ by separating the co-ordinates of the vector into m groups of s -coordinates. Also, we define the modular value $|a|$ of an element $a \in \mathbf{Z}_q$ by

$$|a| = \begin{cases} a & \text{if } 0 \leq a \leq q/2 \\ q - a & \text{if } q/2 < a \leq q - 1. \end{cases}$$

We note that the non-zero modular value $|a|$ can be obtained by two different elements a and $q - a$ of \mathbf{Z}_q provided $\{q \text{ is odd}\}$ or $\{q \text{ is even and } a \neq [q/2]\}$, i.e.

$$|a| = |q - a| \quad \text{if} \quad \begin{cases} q \text{ is odd} \\ \text{or} \\ q \text{ is even and } a \neq q/2. \end{cases}$$

If q is even and $a = [q/2]$ or if $a = 0$, then $|a|$ is obtained in only one way viz., $|a| = a$.

Thus, there may be one or two equivalent values of $|a|$ which we shall refer to as repetitive equivalent values of a . The number of repetitive equivalent values of a will be denoted by e_a , where

$$e_a = \begin{cases} 1 & \text{if } \{q \text{ is even and } a = q/2\} \text{ or } \{a = 0\} \\ 2 & \text{if } \{q \text{ is odd and } a \neq 0\} \text{ or } \{q \text{ is even, } a \neq 0 \text{ and } a \neq q/2\}. \end{cases}$$

We now define the LRTJ-metric in the space $Mat_{m \times s}(\mathbf{Z}_q)$ as follows [10] :

Let $Y \in Mat_{1 \times s}(\mathbf{Z}_q)$ with $Y = (y_1, y_2, \dots, y_s)$.

Define the row-weight of Y as

$$wt_\rho(Y) = \begin{cases} \max_{j=1}^s |y_j| + \max_{j=1}^s \{j-1 \mid y_j \neq 0\} & \text{if } Y \neq 0 \\ 0 & \text{if } Y = 0. \end{cases}$$

Then $0 \leq wt_\rho(Y) \leq [q/2] + s - 1$. Extending the definition of the row-weight to the class of all $m \times s$ matrices as

$$wt_\rho(A) = \sum_{i=1}^m wt_\rho(R_i)$$

where $A = \begin{bmatrix} R_1 \\ R_2 \\ \dots \\ R_m \end{bmatrix} \in Mat_{m \times s}(\mathbf{Z}_q)$ and R_i denotes the i^{th} row of A .

Then wt_ρ satisfies $0 \leq wt_\rho(A) \leq m([q/2] + s - 1) \forall A \in Mat_{m \times s}(\mathbf{Z}_q)$ and determines a metric on $Mat_{m \times s}(\mathbf{Z}_q)$ if we set $d(A, A') = wt_\rho(A - A') \forall A, A' \in Mat_{m \times s}(\mathbf{Z}_q)$. We name this metric as Lee-RT-Jain-metric (or LRTJ-metric) because of the following observations:

1. For $s = 1$, it is just the classical Lee metric [12].
2. For $q = 2, 3$, this metric reduces to the RT-metric [14].

Remarks.

1. For $q > 3$,

$$LRTJ\text{-wt}(A) > RT\text{-wt}(A) \forall A \in Mat_{m \times s}(\mathbf{Z}_q)$$

2. For $s = 1$ and $q = 2, 3$, LRTJ-metric reduces to the Hamming metric [13].

Notations. We shall use the following notations:

1. $[x]$ = The largest integer less than or equal to x .
2. Q_i will denote the sum of repetitive equivalent values up to i i.e.,

$$Q_i = e_0 + e_1 + \cdots + e_i$$

where e_i denotes the repetitive equivalent value of i .

3. $\langle x, y \rangle = \min \{x, y\}$.

Also, the definition of bursts for array coding [8] runs as follows:

Definition 2.1. A burst of order pr (or $p \times r$) ($1 \leq p \leq m, 1 \leq r \leq s$) in the space $Mat_{m \times s}(\mathbf{Z}_q)$ is an $m \times s$ matrix in which all the nonzero entries are confined to some $p \times r$ submatrix which has non-zero first and last rows as well as non-zero first and last columns.

Note. For $p = 1$, Definition 2.1 reduces to the definition of burst for classical codes [6].

Definition 2.2. A burst of order pr or less ($1 \leq p \leq m, 1 \leq r \leq s$) in the space $Mat_{m \times s}(\mathbf{Z}_q)$ is a burst of order cd (or $c \times d$) where $1 \leq c \leq p \leq m$ and $1 \leq d \leq r \leq s$.

3. Sufficient Condition for Burst Error Identification in LRTJ-Metric Array Codes

To derive the results in this and subsequent section, we shall identify the space $Mat_{m \times s}(\mathbf{Z}_q)$ with the space \mathbf{Z}_q^{ms} i.e an $m \times s$ matrix over \mathbf{Z}_q is considered as an ms -tuple over \mathbf{Z}_q arranged into m groups of s elements each. Each group of s elements in an ms -tuple is called a block. Also, s is called the block length or block size and m is called the block value. Each block of an ms -tuple has a LRTJ-weight and sum of LRTJ-weights of all the m blocks of an ms -tuple is the LRTJ-weight of that ms -tuple. Also, columns of generator matrix G and parity check matrix H of a linear array code V are grouped into m blocks of s columns each. Therefore, generator matrix G and parity check matrix H of a linear array code V are represented as $G = [G_1, G_2, \dots, G_m], H = [H_1, H_2, \dots, H_m]$ where G_i and H_i are the i^{th} block ($1 \leq i \leq m$) of generator and parity check matrix respectively of the code V and are given by

$$G_i = [G_{i1}, G_{i2}, \dots, G_{is}],$$

and

$$H_i = [H_{i1}, H_{i2}, \dots, H_{is}],$$

where each $G_{ij}(1 \leq i \leq m, 1 \leq j \leq s)$ is a $k \times 1$ column vector and each $H_{ij}(1 \leq i \leq m, 1 \leq j \leq s)$ is an $(ms - k) \times 1$ column vector.

Also, we give the following definition:

Definition 3.1. A linear combination of $m \times s$ vectors $u_{11}, \dots, u_{1s}, u_{21}, \dots, u_{2s}, \dots, u_{m1}, \dots, u_{ms}$ given by

$$\alpha_{11}u_{11} + \dots + \alpha_{1s}u_{1s} + \alpha_{21}u_{21} + \dots + \alpha_{2s}u_{2s} + \dots + \alpha_{m1}u_{m1} + \dots + \alpha_{ms}u_{ms},$$

where $\alpha_{ij} \in \mathbf{Z}_q, u_{ij} \in \mathbf{Z}_q^{ms-k}(1 \leq i \leq m, 1 \leq j \leq s)$ is called a linear combination of LRTJ-weight w if

$$\text{LRTJ-wt}(\alpha_{11}, \dots, \alpha_{1s}) + \text{GLRTP-wt}(\alpha_{21}, \dots, \alpha_{2s} + \dots + \dots + \text{LRTJ-wt}(\alpha_{m1}, \dots, \alpha_{ms}) = w,$$

where $\forall i(1 \leq i \leq m)$,

$$\text{LRTJ-wt}(\alpha_{i1}, \dots, \alpha_{is}) = \begin{cases} \max_{j=1}^s |\alpha_{ij}| + \max_{j=1}^s \{j-1\} |\alpha_{ij} \neq 0\} & \text{if } (\alpha_{i1} \dots \alpha_{is}) \neq 0 \\ 0 & \text{if } (\alpha_{i1}, \dots, \alpha_{is}) = 0. \end{cases}$$

Now we obtain the sufficient condition for burst error identification with LRTJ-weight constraint in linear array codes.

Theorem 3.1. Let q be prime and m, s, p, r, k, w be positive integers satisfying $1 \leq p \leq m, 1 \leq r \leq s, 1 \leq w \leq p(\lfloor q/2 \rfloor + s - 1)$ and $1 \leq k \leq ms$, then there exists an $[m \times s, k]$ linear LRTJ-metric array code over \mathbf{Z}_q , i.e. a linear array code with m as block value and s as the block size, that has no burst of order pr or less with LRTJ-weight w or less as a code array provided

$$q^{ms-k} > 1 + \sum_{\substack{j=1: \\ j \leq w}}^s q^{\langle j-1, r-1 \rangle} V_{j,r,w-(j-1)-\lfloor q/2 \rfloor}^{p-1,q} + \sum_{\substack{j=1: \\ j > w}}^s \left((m-1)s + (j-1) \right) \quad (1)$$

where

$$V_{j,r,w-(j-1)-\lfloor q/2 \rfloor}^{p-1,q} = \sum_{r_{lf}} \frac{(p-1)!}{\prod_{l=1}^{\lfloor q/2 \rfloor} \prod_{f=1}^{\langle j,r \rangle} r_{lf}! \left((p-1) - \sum_{l=1}^{\lfloor q/2 \rfloor} \prod_{f=1}^{\langle j,r \rangle} r_{lf} \right)!} \times$$

$$\times \prod_{l=1}^{\lfloor q/2 \rfloor} \prod_{f=1}^{\langle j, r \rangle} \left(e_l(Q_l)^{f-2} \left(Q_l + (f-1)(Q_{l-1} - 1) \right) \right)^{r_{lf}} \quad (2)$$

and $r_{lf} (1 \leq l \leq \lfloor q/2 \rfloor, 1 \leq f \leq \langle j, r \rangle)$ being nonnegative integers satisfying

$$\begin{aligned} \sum_{l=1}^{\lfloor q/2 \rfloor} \sum_{f=1}^{\langle j, r \rangle} r_{lf} &\leq p - 1, \\ \sum_{l=1}^{\lfloor q/2 \rfloor} \sum_{f=1}^{\langle j, r \rangle} (l + (f-1))r_{lf} &\leq w - (j-1) - \lfloor q/2 \rfloor. \end{aligned} \quad (3)$$

Proof. The existence of such a code will be proved by constructing a suitable $(ms - k) \times ms$ parity check matrix H for the desired code. To detect any burst of order pr or less with LRTJ-weight w or less, it is necessary and sufficient that no linear combination of LRTJ-weight w or less involving r (or fewer) consecutive columns in p (or fewer) consecutive blocks should be zero. Suppose that $i-1 (1 \leq i \leq m)$ blocks H_1, H_2, \dots, H_{i-1} have been chosen suitably. To add the j^{th} column ($1 \leq j \leq s$) in the i^{th} block, we can have either of two mutually exclusive cases:

Case (i): When $j \leq w$.

In this case, j^{th} column in the i^{th} block can be added, provided it is not a linear combination of $l_j^{\text{th}}, (l_j+1)^{\text{th}}, \dots, j^{\text{th}}$ columns from the immediately preceding $\langle i-1, p-1 \rangle$ blocks having LRTJ-weight $w - (j-1) - \lfloor q/2 \rfloor$ or less (where $l_j = \langle 1, j-r+1 \rangle$) together with any linear combination of $l_j^{\text{th}}, (l_j+1)^{\text{th}}, \dots, (j-1)^{\text{th}}$ columns in the i^{th} block. Therefore, column $H_{ij} (1 \leq j \leq s)$ can be added to H provided

$$\begin{aligned} H_{ij} \neq & \sum_{g=i-\langle i, p \rangle + 1}^{i-1} (\alpha_{g, l_j} H_{g, l_j} + \alpha_{g, l_j+1} H_{g, l_j+1} + \dots + \alpha_{g, j} H_{g, j}) \\ & + \alpha_{i, l_j} H_{i, l_j} + \alpha_{i, l_j+1} H_{i, l_j+1} + \dots + \alpha_{i, j-1} H_{i, j-1} \end{aligned} \quad (4)$$

where

$$\sum_{g=i-\langle i, p \rangle + 1}^{i-1} \text{LRTJ-wt}(\alpha_{g, l_j}, \alpha_{g, l_j+1}, \dots, \alpha_{g, j}) \leq w - (j-1) - \lfloor q/2 \rfloor. \quad (5)$$

The number of linear combinations occurring in the R.H.S. of (4) subject to constraint (5) is given by

$$q^{\langle j-1, r-1 \rangle} V_{j, r, w - (j-1) - \lfloor q/2 \rfloor}^{\langle i-1, p-1 \rangle, q} \quad (6)$$

where $V_{j,r,w-(j-1)-[q/2]}^{<i-1,p-1>,q}$ is given by

$$\begin{aligned}
 & V_{j,r,w-(j-1)-[q/2]}^{<i-1,p-1>} \\
 = & \sum_{r_{lf}} \frac{(<i-1,p-1>)!}{\prod_{l=1}^{[q/2]} \prod_{f=1}^{<j,r>} r_{lf}! \left(<i-1,p-1> - \sum_{l=1}^{[q/2]} \sum_{f=1}^{<j,r>} r_{lf} \right)!} \times \\
 & \times \prod_{l=1}^{[q/2]} \prod_{f=1}^{<j,r>} \left(e_l \left(Q_l \right)^{f-2} \left(Q_l + (f-1)(Q_{l-1} - 1) \right) \right)^{r_{lf}} \quad (7)
 \end{aligned}$$

and $r_{lf} (1 \leq l \leq [q/2], 1 \leq f \leq <j,r>)$ being nonnegative integers satisfying

$$\begin{aligned}
 & \sum_{l=1}^{[q/2]} \sum_{f=1}^{<j,r>} r_{lf} \leq <i-1,p-1> \\
 & \sum_{l=1}^{[q/2]} \sum_{f=1}^{<j,r>} (l + (f-1))r_{lf} \leq w - (j-1) - [q/2]. \quad (8)
 \end{aligned}$$

Case (ii). When $j > w$.

In this case, the j^{th} column in the i^{th} block can be selected from the set of all $(ms - k)$ -tuples provided it is not selected previously. The number of $(ms - k)$ -tuples selected in the construction of H so far is given by

$$(i-1)s + (j-1). \quad (9)$$

Thus, i^{th} block can be added to H provided the summation of the number enumerated in (6) ($j \leq w$) and in (9) ($j > w$) for $j = 1$ to s including the array of all zeros is less than the total number of $(ms - k)$ -tuples. Therefore, i^{th} block H_i can be added to H provided that

$$\begin{aligned}
 q^{ms-k} & > 1 + \sum_{\substack{j=1: \\ j \leq w}}^s q^{<j-1,r-1>} V_{j,r,w-(j-1)-[q/2]}^{<i-1,p-1>,q} \\
 & + \sum_{\substack{j=1: \\ j > w}}^s ((i-1)s + (j-1)) \quad (10)
 \end{aligned}$$

where $V_{j,r,w-(j-1)-[q/2]}^{<i-1,p-1>,q}$ is given by (7) satisfying (8).

For the existence of an $[m \times s, k]$ linear array code over \mathbf{Z}_q , inequality (10) should hold for $i = m$ so that it is possible to add upto m^{th} block to

form an $(ms - k) \times ms$ parity check matrix H and we get (1) by noting that $\langle m, p \rangle = p$.

Hence the theorem. \square

Example 3.1. Take $m = s = p = r = 2, w = 3, k = 2$ and $q = 5$. Then we have

$$\text{R.H.S. of (1)} = 1 + \sum_{j=1}^2 5^{\langle j-1, 1 \rangle} V_{j,2,2-j}^{1,5} = L(\text{say}),$$

where $V_{j,2,2-j}^{1,5}$ is given by (2) on taking $p = r = 2, w = 3$ and $q = 5$.

Therefore,

$$L = 1 + 5^0 V_{1,2,1}^{1,5} + 5^1 V_{2,2,0}^{1,5}. \quad (11)$$

Now,

$$\begin{aligned} V_{1,2,1}^{1,5} &= \sum_{r_{11}, r_{21}} \frac{1!}{r_{11}! r_{21}! (1 - (r_{11} + r_{21}))!} \times \\ &\quad \times (e_1(Q_1)^{-1}(Q_1))^{r_{11}} \times (e_2(Q_2)^{-1}(Q_2))^{r_{21}} \\ &= \sum_{r_{11}, r_{21}} \frac{1!}{r_{11}! r_{21}! (1 - (r_{11} + r_{21}))!} \times e_1^{r_{11}} \times e_2^{r_{21}}, \end{aligned}$$

where r_{11}, r_{21} are nonnegative integers satisfying the following constraints:

$$\begin{aligned} r_{11} + r_{21} &\leq 1, \\ r_{11} + 2r_{21} &\leq 1. \end{aligned} \quad (12)$$

The feasible solutions for (r_{11}, r_{21}) satisfying the constraint (12) are given by

$$(r_{11}, r_{21}) = (0, 0), (1, 0).$$

Therefore,

$$V_{1,2,1}^{1,5} = 1 + \frac{1!}{1!0!1!} e_1^1 = 1 + e_1 = 1 + 2 = 3. \quad (\text{Note that } e_1 = 2 \text{ over } Z_5).$$

Again,

$$\begin{aligned} V_{2,2,0}^{1,5} &= \sum_{r_{11}, r_{21}, r_{12}, r_{22}} \frac{1!}{r_{11}! r_{21}! r_{12}! r_{22}! (1 - (r_{11} + r_{21} + r_{12} + r_{22}))!} \times \\ &\quad \times (e_1(Q_1)^{-1}(Q_1))^{r_{11}} \times (e_2(Q_2)^{-1}(Q_2))^{r_{21}} \times \\ &\quad \times (e_1(Q_1)^0(Q_1 + (Q_0 - 1)))^{r_{12}} \times (e_2(Q_2)^0(Q_2 + (Q_1 - 1)))^{r_{22}} \\ &= \sum_{r_{11}, r_{21}, r_{12}, r_{22}} \frac{1!}{r_{11}! r_{21}! r_{12}! r_{22}! (1 - (r_{11} + r_{21} + r_{12} + r_{22}))!} \times \\ &\quad \times e_1^{r_{11}} \times e_2^{r_{21}} \times (e_1(Q_1 + (Q_0 - 1)))^{r_{12}} \times (e_2(Q_2 + (Q_1 - 1)))^{r_{22}} \end{aligned}$$

subject to

$$\begin{aligned} r_{11}, r_{21}, r_{12}, r_{22} &\geq 0, \\ r_{11} + r_{21} + r_{12} + r_{22} &\leq 1 \\ r_{11} + 2r_{21} + 2r_{12} + 3r_{22} &\leq 0 \end{aligned} \quad (13)$$

The only feasible solutions for $(r_{11}, r_{21}, r_{12}, r_{22})$ satisfying (13) is the null solution.

Therefore $V_{2,2,0}^{1,2} = 1$.

Thus from (11)

$$L = 1 + 3 + 5 = 9$$

Also, $q^{ms-k} = 5^{4-2} = 5^2 = 25$.

Therefore, L.H.S. of (1) = 25 > 9 = R.H.S. of (1) and hence there exists a $[2 \times 2, 2]$ linear array code V over \mathbf{Z}_5 that detects all bursts of order 2×2 or less having LRTJ-weight 3 or less. Consider the following $(2 \times 2 - 2) \times (2 \times 2) = 2 \times 4$ parity check matrix of a $[2 \times 2, 2]$ linear array code over \mathbf{Z}_5 constructed by the algorithm discussed in Theorem 3.1.

$$H = \begin{bmatrix} 1 & 0 & \vdots & 4 & 2 \\ 0 & 1 & \vdots & 2 & 3 \end{bmatrix}_{2 \times 4}$$

The generator matrix G corresponding to the parity check matrix H is given by

$$G = \begin{bmatrix} 1 & 3 & \vdots & 1 & 0 \\ 3 & 2 & \vdots & 0 & 1 \end{bmatrix}_{2 \times 4}$$

The 25 code arrays of the code $V \subseteq \text{Mat}_{2 \times 2}(\mathbf{Z}_5)$ with G as generator matrix and H as parity check matrix are given by

$$v_0 = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}, \text{LRTJ-wt}(v_0) = 0; \quad v_1 = \begin{pmatrix} 3 & 2 \\ 0 & 1 \end{pmatrix}, \text{LRTJ-wt}(v_1) = 5;$$

$$v_2 = \begin{pmatrix} 1 & 4 \\ 0 & 2 \end{pmatrix}, \text{LRTJ-wt}(v_2) = 5; \quad v_3 = \begin{pmatrix} 4 & 1 \\ 0 & 3 \end{pmatrix}, \text{LRTJ-wt}(v_3) = 5;$$

$$v_4 = \begin{pmatrix} 2 & 3 \\ 0 & 4 \end{pmatrix}, \text{LRTJ-wt}(v_4) = 5; \quad v_5 = \begin{pmatrix} 1 & 3 \\ 1 & 0 \end{pmatrix}, \text{LRTJ-wt}(v_5) = 4;$$

$$v_6 = \begin{pmatrix} 4 & 0 \\ 1 & 1 \end{pmatrix}, \text{LRTJ-wt}(v_6) = 3; \quad v_7 = \begin{pmatrix} 2 & 2 \\ 1 & 2 \end{pmatrix}, \text{LRTJ-wt}(v_7) = 6;$$

$$\begin{aligned}
v_8 &= \begin{pmatrix} 0 & 4 \\ 1 & 3 \end{pmatrix}, \text{LRTJ-wt}(v_8) = 5; & v_9 &= \begin{pmatrix} 3 & 1 \\ 1 & 4 \end{pmatrix}, \text{LRTJ-wt}(v_9) = 5; \\
v_{10} &= \begin{pmatrix} 2 & 1 \\ 2 & 0 \end{pmatrix}, \text{LRTJ-wt}(v_{10}) = 5; & v_{11} &= \begin{pmatrix} 0 & 3 \\ 2 & 1 \end{pmatrix}, \text{LRTJ-wt}(v_{11}) = 6; \\
v_{12} &= \begin{pmatrix} 3 & 0 \\ 2 & 2 \end{pmatrix}, \text{LRTJ-wt}(v_{12}) = 5; & v_{13} &= \begin{pmatrix} 1 & 2 \\ 2 & 3 \end{pmatrix}, \text{LRTJ-wt}(v_{13}) = 6; \\
v_{14} &= \begin{pmatrix} 4 & 4 \\ 2 & 4 \end{pmatrix}, \text{LRTJ-wt}(v_{14}) = 5; & v_{15} &= \begin{pmatrix} 3 & 4 \\ 3 & 0 \end{pmatrix}, \text{LRTJ-wt}(v_{15}) = 5; \\
v_{16} &= \begin{pmatrix} 1 & 1 \\ 3 & 1 \end{pmatrix}, \text{LRTJ-wt}(v_{16}) = 5; & v_{17} &= \begin{pmatrix} 4 & 3 \\ 3 & 2 \end{pmatrix}, \text{LRTJ-wt}(v_{17}) = 6; \\
v_{18} &= \begin{pmatrix} 2 & 0 \\ 3 & 3 \end{pmatrix}, \text{LRTJ-wt}(v_{18}) = 5; & v_{19} &= \begin{pmatrix} 0 & 2 \\ 3 & 4 \end{pmatrix}, \text{LRTJ-wt}(v_{19}) = 6; \\
v_{20} &= \begin{pmatrix} 4 & 2 \\ 4 & 0 \end{pmatrix}, \text{LRTJ-wt}(v_{20}) = 4; & v_{21} &= \begin{pmatrix} 2 & 4 \\ 4 & 1 \end{pmatrix}, \text{LRTJ-wt}(v_{21}) = 5; \\
v_{22} &= \begin{pmatrix} 0 & 1 \\ 4 & 2 \end{pmatrix}, \text{LRTJ-wt}(v_{22}) = 5; & v_{23} &= \begin{pmatrix} 3 & 3 \\ 4 & 3 \end{pmatrix}, \text{LRTJ-wt}(v_{23}) = 6; \\
v_{24} &= \begin{pmatrix} 1 & 0 \\ 4 & 4 \end{pmatrix}, \text{LRTJ-wt}(v_{24}) = 3.
\end{aligned}$$

We observe that none of the code array is a burst of order 2×2 or less over \mathbf{Z}_5 having LRTJ-weight 3 or less. Therefore, sufficient condition (1) is justified and hence the code V detects these type of burst errors.

Note that in Example 3.1, Case (ii) of Theorem 3.1 does not occur as $j \leq w$ always. The following example illustrates both the cases of Theorem 3.1.

Example 3.2. Take $m = s = 3, p = r = 2, w = 2, q = 2$ and $k = 5$. Then

$$\begin{aligned}
\text{R.H.S. of (1)} &= 1 + \sum_{\substack{j=1: \\ j \leq 2}}^3 2^{\langle j-1, 1 \rangle} V_{j, 2, 2-j}^{1,2} + \sum_{\substack{j=1: \\ j > 2}}^3 (6 + (j-1)) \\
&= 1 + 2^{\langle 0, 1 \rangle} V_{1, 2, 1}^{1,2} + 2^{\langle 1, 1 \rangle} V_{2, 2, 0}^{1,2} + 8 \\
&= 1 + (2^0 \times 2) + (2^1 \times 1) + 7 \quad (\text{since } V_{1, 2, 1}^{1,2} = 2, V_{2, 2, 0}^{1,2} = 1) \\
&= 1 + 2 + 2 + 8 = 13.
\end{aligned}$$

$$\text{Also } q^{ms-k} = 2^{9-5} = 2^4 = 16.$$

Therefore, L.H.S. of (1) = 16 > 13 = R.H.S. of (1) and hence there exists a $[3 \times 3, 5]$ linear array code V over \mathbf{Z}_2 that detects/identifies all bursts of

order 2×2 or less having LRTJ-weight 2 or less. Consider the following $(3 \times 3 - 5) \times (3 \times 3) = 4 \times 9$ parity check matrix of a $[3 \times 3, 3]$ linear array code over \mathbf{Z}_2 .

$$H = \begin{bmatrix} 1 & 0 & 0 & \vdots & 0 & 1 & 1 & \vdots & 1 & 0 & 1 \\ 0 & 1 & 0 & \vdots & 0 & 0 & 1 & \vdots & 0 & 1 & 1 \\ 0 & 0 & 1 & \vdots & 0 & 1 & 0 & \vdots & 1 & 1 & 1 \\ 0 & 0 & 0 & \vdots & 1 & 0 & 1 & \vdots & 1 & 0 & 1 \end{bmatrix}_{4 \times 9}$$

The generator matrix G corresponding to the parity check matrix H is given by

$$G = \begin{bmatrix} 1 & 0 & 1 & \vdots & 0 & 1 & 0 & \vdots & 0 & 0 & 0 \\ 1 & 0 & 0 & \vdots & 1 & 0 & 1 & \vdots & 0 & 0 & 0 \\ 1 & 0 & 1 & \vdots & 1 & 0 & 0 & \vdots & 1 & 0 & 0 \\ 0 & 1 & 1 & \vdots & 0 & 0 & 0 & \vdots & 0 & 1 & 0 \\ 1 & 1 & 1 & \vdots & 1 & 0 & 0 & \vdots & 0 & 0 & 1 \end{bmatrix}_{5 \times 9}$$

The 32 code arrays of the code $V \subseteq \text{Mat}_{3 \times 3} \mathbf{Z}_2$ with G as generator matrix and H as parity check matrix are given by

$$v_0 = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}, v_1 = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}, v_2 = \begin{pmatrix} 0 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix},$$

$$v_3 = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}, v_4 = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}, v_5 = \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix},$$

$$v_6 = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 1 \end{pmatrix}, v_7 = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{pmatrix}, v_8 = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \end{pmatrix},$$

$$v_9 = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{pmatrix}, v_{10} = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{pmatrix}, v_{11} = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix},$$

$$v_{12} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}, v_{13} = \begin{pmatrix} 0 & 1 & 1 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}, v_{14} = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \end{pmatrix},$$

$$\begin{aligned}
v_{15} &= \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}, v_{16} = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 1 \end{pmatrix}, v_{17} = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \\
v_{18} &= \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{pmatrix}, v_{19} = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}, v_{20} = \begin{pmatrix} 0 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}, \\
v_{21} &= \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{pmatrix}, v_{22} = \begin{pmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 0 \end{pmatrix}, v_{23} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}, \\
v_{24} &= \begin{pmatrix} 0 & 1 & 1 \\ 1 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}, v_{25} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix}, v_{26} = \begin{pmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 0 \end{pmatrix}, \\
v_{27} &= \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \end{pmatrix}, v_{28} = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \end{pmatrix}, v_{29} = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix}, \\
v_{30} &= \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 0 \end{pmatrix}, v_{31} = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix}.
\end{aligned}$$

We observe that none of the code array is a burst of order 2×2 or less having LRTJ-weight 2 or less and hence the code V detects these type of burst errors.

4. Sufficient Condition for Burst Error Correction in LRTJ-Metric Array Codes

In this section, we obtain sufficient condition for burst error correction with LRTJ-weight constraint in linear array codes. To prove the desired bound, we need the following lemma [11]:

Lemma 4.1. *The number of bursts of order pr ($1 \leq p \leq m, 1 \leq r \leq s$) in $Mat_{m \times s}(\mathbf{Z}_q)$ having LRTJ-weight w or less ($1 \leq w \leq m(\lfloor q/2 \rfloor + s - 1)$) is given by*

$$B_{m \times s}^{p \times r}(\mathbf{Z}_q, w) = \begin{cases} m \sum_{j=1}^{\min(w,s)} (Q_{w-(j-1)} - 1) & \text{if } p = r = 1, \\ m \sum_{j=1}^{\min(w-r+1, s-r+1)} (Q_{w-(j+r-2)})^{r-2} \times \\ \times (Q_{w-(j+r-2)} - 1)^2 & \text{if } p = 1, r \geq 2, \\ (m - p + 1) \sum_{j=1}^{\min(w-r+1, s-r+1)} (L_{j,r}^p - 2L_{j,r}^{p-1} + L_{j,r}^{p-2}) & \text{if } p \geq 2, r \geq 1, \end{cases} \quad (14)$$

where

$$L_{j,r}^p = \sum_{r_{lf}} \frac{p!}{\prod_{l=1}^{\lfloor q/2 \rfloor} \prod_{f=j}^{j+r-1} r_{lf}! \left(p - \sum_{l=1}^{\lfloor q/2 \rfloor} \sum_{f=j}^{j+r-1} r_{lf} \right)!} \times \\ \times \prod_{l=1}^{\lfloor q/2 \rfloor} \prod_{f=j}^{j+r-1} \left(e_l(Q_l)^{f-j-1} (Q_l + (f-j)(Q_{l-1} - 1)) \right)^{r_{lf}}, \quad (15)$$

and r_{lf} ($1 \leq l \leq \lfloor q/2 \rfloor, j \leq f \leq j+r-1$ in the expression for $L_{j,r}^p$) are non-negative integers satisfying the following constraints:

at least one of $r_{lj} > 0$ ($1 \leq l \leq \lfloor q/2 \rfloor, j$ fixed occurring in the expression for $L_{j,r}^p$),

at least one of $r_{l, j+r-1} > 0$ ($1 \leq l \leq \lfloor q/2 \rfloor, j+r-1$ fixed),

$$\sum_{l=1}^{\lfloor q/2 \rfloor} \sum_{f=j}^{j+r-1} (l + (f-1)) r_{lf} \leq w, \quad (16)$$

$$\sum_{l=1}^{\lfloor q/2 \rfloor} \sum_{f=j}^{j+r-1} r_{lf} \leq p.$$

Theorem 4.1. Let q be prime and m, s, p, r, k, w be positive integers satisfying $1 \leq p \leq \lfloor m/2 \rfloor, 1 \leq r \leq s, 1 \leq k \leq ms$, and $1 \leq w \leq p(\lfloor q/2 \rfloor + s - 1)$, then a sufficient condition for the existence of an $[m \times s, k]$ linear array code over \mathbf{Z}_q that corrects all bursts of order pr or less having LRTJ-weight

w or less is given by:

$$q^{ms-k} > 1 + \left(\sum_{c=1}^p \sum_{d=1}^r B_{(m-p) \times s}^{c \times d}(\mathbf{Z}_q, w) \right) \times \quad (17)$$

$$\times \left(\sum_{\substack{j=1: \\ j \leq w}}^s q^{\langle j-1, r-1 \rangle} V_{j, r, w - (j-1) - \lfloor q/2 \rfloor}^{p-1, q} \right) + \\ + \sum_{\substack{j=1: \\ j > w}}^s ((m-1)s + (j-1)) \quad (18)$$

where $B_{(m-p) \times s}^{c \times d}(\mathbf{Z}_q, w)$ is given by (14) in Lemma 4.1 and $V_{j, r, w - (j-1) - \lfloor q/2 \rfloor}^{p-1, q}$ is given by (2).

Proof. We construct the parity check matrix of the desired code by using the fact that to correct all bursts of order pr or less with LRTJ-weight w or less, it is necessary and sufficient that no code array consists of the sum of two bursts of order pr or less having LRTJ-weight w or less. Thus no linear combination involving two sets of r (or fewer) consecutive columns in p (or fewer) consecutive blocks having LRTJ-weight w or less should be zero. Suppose that $(m-1)$ blocks H_1, H_2, \dots, H_{m-1} of the parity check matrix H have been chosen suitably. To add the j^{th} column ($1 \leq j \leq s$) in the m^{th} block, we can have either of the two mutually exclusive cases:

Case (i): When $j \leq w$.

In this case, j^{th} column in the m^{th} block can be added, provided it is not a linear combination of $l_j^{\text{th}}, (l_j + 1)^{\text{th}}, \dots, j^{\text{th}}$ columns from the immediately preceding $(p-1)$ blocks having LRTJ-weight $w - (j-1) - \lfloor q/2 \rfloor$ or less (where $l_j = \langle 1, j - r + 1 \rangle$) together with any linear combination of $l_j^{\text{th}}, (l_j + 1)^{\text{th}}, \dots, (j-1)^{\text{th}}$ columns in the m^{th} block and any linear combination of r (or fewer) consecutive columns in p (or fewer) consecutive blocks among the first $(m-p)$ blocks having LRTJ-weight w or less. In other words, j^{th} column ($j \leq w$) in the m^{th} block can be added to H provided that

$$H_{mj} \neq \sum_{g=m-p-1}^{m-1} (\alpha_{g, l_j} H_{g, l_j} + \alpha_{g, l_j+1} H_{g, l_j+1} + \dots + \alpha_{g, j} H_{g, j}) \\ + \alpha_{m, l_j} H_{m, l_j} + \alpha_{m, l_j+1} H_{m, l_j+1} + \dots + \alpha_{m, j-1} H_{m, j-1} \quad (19) \\ + \text{linear combination which form a burst of order } pr \text{ or less having} \\ \text{LRTJ-weight } w \text{ or less in the first } (m-p) \text{ blocks.}$$

subject to

$$\sum_{g=m-p+1}^{m-1} \text{LRTJ-wt}(\alpha_{g,l_j}, \alpha_{g,l_{j+1}}, \dots, \alpha_{g,j}) \leq w - (j-1) - [q/2]. \quad (20)$$

Now, the number of linear combinations occurring in the R.H.S. of (18) satisfying constraint (19) is given by

$$\left(q^{\langle j-1, r-1 \rangle} V_{j,r,w-(j-1)-[q/2]}^{p-1,q} \right) \left(\sum_{c=1}^p \sum_{d=1}^r B_{(m-p) \times s}^{c \times d}(\mathbf{Z}_q, w) \right). \quad (21)$$

Case ii. When $j > w$.

In this case, the j^{th} column in the m^{th} block can be selected from the set of all $(ms - k)$ -tuples provided it is not selected previously. The number of $(ms - k)$ -tuples selected in the construction of H so far is given by

$$(m-1)s + (j-1). \quad (22)$$

Now, m^{th} block can be added to H provided we can add all the s columns of the m^{th} block. Therefore, m^{th} block can be added to H provided the sum of the numbers for each $j = 1$ to s enumerated in (20) (for $j \leq w$) and in (21) (for $j > w$) including the pattern of all zeros is less than the total number of available $(ms - k)$ -tuples. Thus, H_m can be added to H provided that

$$\begin{aligned} q^{ms-k} &> 1 + \left(\sum_{c=1}^p \sum_{d=1}^r B_{(m-p) \times s}^{c \times d}(\mathbf{Z}_q, w) \right) \times \\ &\times \left(\sum_{\substack{j=1: \\ j \leq w}}^s q^{\langle j-1, r-1 \rangle} V_{j,r,w-(j-1)-[q/2]}^{p-1,q} \right) + \\ &+ \sum_{\substack{j=1: \\ j > w}}^s ((m-1)s + (j-1)). \end{aligned}$$

Hence the theorem. \square

Example 4.1. Take $m = 4, s = 3, p = 2, r = 1, w = 2, k = 9$ and $q = 5$. Then

$$\text{R.H.S. of(17)} = 1 + \left(\sum_{c=1}^2 \sum_{d=1}^1 B_{2 \times 3}^{c \times d}(\mathbf{Z}_5, 2) \right) \left(\sum_{\substack{j=1: \\ j \leq 2}}^3 2^{\langle j-1, 0 \rangle} V_{j,1,1-j}^{1,5} \right) +$$

$$\sum_{\substack{j=1: \\ j>2}}^3 (9 + (j - 1))$$

$$= 1 + \left(B_{2 \times 3}^{1 \times 1}(\mathbf{Z}_5, 2) + B_{2 \times 3}^{2 \times 1}(\mathbf{Z}_5, 2) \right) \left(V_{1,1,0}^{1,5} \right) \quad (23)$$

$$+ V_{2,1,-1}^{1,5} \Big) + (9 + 2) \quad (24)$$

Now

$$V_{1,1,0}^{1,5} = 1 \quad \text{and} \quad V_{2,1,-1}^{1,5} = 0. \quad (25)$$

Also,

$$B_{2 \times 3}^{1 \times 1}(\mathbf{Z}_5, 2) = 2 \sum_{j=1}^{\min(2,3)} (Q_{3-j} - 1) = 2 \sum_{j=1}^2 (Q_{3-j} - 1)$$

$$= 2((Q_2 - 1) + (Q_1 - 1)) = 2(4 + 2) = 12. \quad (26)$$

(Note that over \mathbf{Z}_5 , $Q_1 = 3$, $Q_2 = 5$).

Again,

$$B_{2 \times 3}^{2 \times 1}(\mathbf{Z}_5, 2) = \sum_{j=1}^{\min(2,3)} (L_{j,1}^2 + L_{j,1}^0 - 2L_{j,1}^1)$$

$$= (L_{1,1}^2 + L_{1,1}^0 - 2L_{1,1}^1) + (L_{2,1}^2 + L_{2,1}^0 - 2L_{2,1}^1)$$

$$= (12 + 0 - 8) + (12 + 0 - 12) = 4. \quad (27)$$

(Note that from (15) and (16) in Lemma 4.1, we have $L_{1,1}^2 = 12$, $L_{1,1}^1 = 4$, $L_{1,1}^0 = 0$, $L_{2,1}^2 = 12$, $L_{2,1}^1 = 6$ and $L_{2,1}^0 = 0$).

Using (23), (24) and (25) in (22), we get

$$\text{R.H.S. of (17)} = 1 + (12 + 4)(1 + 0) + 11 = 28.$$

Also, L.H.S. of (17) = $5^{ms-k} = 5^{4 \times 3 - 9} = 5^3 = 125$.

Therefore, L.H.S. of (17) = $125 > 28 = \text{R.H.S. of (17)}$ and hence by Theorem 4.1, there exists a $[4 \times 3, 9]$ linear array code over \mathbf{Z}_5 that corrects all bursts of order 2×1 or less having LRTJ-weight 2 or less. Consider the following $(4 \times 3 - 9) \times (4 \times 3) = 3 \times 12$ parity check matrix of a $[4 \times 3, 9]$ linear array code over \mathbf{Z}_5 constructed by the procedure discussed in Theorem 4.1.

$$H = \begin{bmatrix} 1 & 0 & 0 & \vdots & 0 & 1 & 1 & \vdots & 1 & 0 & 0 & \vdots & 0 & 1 & 2 \\ 0 & 1 & 0 & \vdots & 1 & 2 & 4 & \vdots & 2 & 1 & 4 & \vdots & 1 & 3 & 4 \\ 0 & 0 & 1 & \vdots & 2 & 1 & 0 & \vdots & 3 & 4 & 3 & \vdots & 3 & 3 & 2 \end{bmatrix}_{3 \times 12}$$

The code $V \subseteq \text{Mat}_{4 \times 3}(\mathbb{Z}_5)$ which is the null subspace of H corrects all bursts of order 2×1 or less having LRTJ-weight 2 or less since syndromes of these error patterns are all distinct as seen from Table 4.1.

Table 4.1.

Burst Errors of order 2×1 or less having LRTJ-weight 2 or less	Syndromes
$\begin{pmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (100 \ 100 \ 000 \ 000)$	(112)
$\begin{pmatrix} 1 & 0 & 0 \\ 4 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (100 \ 400 \ 000 \ 000)$	(143)
$\begin{pmatrix} 4 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (400 \ 100 \ 000 \ 000)$	(412)
$\begin{pmatrix} 4 & 0 & 0 \\ 4 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (400 \ 400 \ 000 \ 000)$	(443)
$\begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (000 \ 100 \ 100 \ 000)$	(130)
$\begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 4 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (000 \ 100 \ 400 \ 000)$	(444)
$\begin{pmatrix} 0 & 0 & 0 \\ 4 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (000 \ 400 \ 100 \ 000)$	(111)
$\begin{pmatrix} 0 & 0 & 0 \\ 4 & 0 & 0 \\ 4 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = (000 \ 400 \ 400 \ 000)$	(420)

Table contd.

Table contd.

Burst Errors of order 2×1 or less having LRTJ-weight 2 or less	Syndromes
$\begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$= (000\ 000\ 100\ 100)$ (131)
$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \\ 4 & 0 & 0 \end{pmatrix}$	$= (000\ 000\ 100\ 400)$ (110)
$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 4 & 0 & 0 \end{pmatrix}$	$= (000\ 000\ 400\ 100)$ (440)
$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 4 & 0 & 0 \end{pmatrix}$	$= (000\ 000\ 400\ 400)$ (424)
$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$= (100\ 000\ 000\ 000)$ (100)
$\begin{pmatrix} 2 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$= (200\ 000\ 000\ 000)$ (200)
$\begin{pmatrix} 3 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$= (300\ 000\ 000\ 000)$ (300)
$\begin{pmatrix} 4 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$= (400\ 000\ 000\ 000)$ (400)
$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$= (000\ 100\ 000\ 000)$ (012)

Table contd.

Burst Errors of order 2×1 or less having LRTJ-weight 2 or less		Syndromes	
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 2 & 0 & 0 \end{pmatrix}$	$=$	(024)
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 3 & 0 & 0 \end{pmatrix}$	$=$	(031)
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 4 & 0 & 0 \end{pmatrix}$	$=$	(043)
	$\begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$=$	(123)
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$=$	(241)
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$=$	(314)
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 4 & 0 & 0 \end{pmatrix}$	$=$	(432)
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$=$	(013)
	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$	$=$	(021)

Burst Errors of order 2×1 or less having LRTJ-weight 2 or less		Syndromes	
(034)	$(000\ 000\ 000\ 300) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 3 & 0 & 0 & 0 \end{pmatrix}$	(034)
(042)	$(000\ 000\ 000\ 400) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 4 & 0 & 0 & 0 \end{pmatrix}$	(042)
(010)	$(010\ 000\ 000\ 000) =$	$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	(010)
(040)	$(040\ 000\ 000\ 000) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	(040)
(121)	$(000\ 010\ 000\ 000) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	(121)
(434)	$(000\ 040\ 000\ 000) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	(434)
(014)	$(000\ 000\ 010\ 000) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	(014)
(041)	$(000\ 000\ 040\ 000) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	(041)
(133)	$(000\ 000\ 000\ 010) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$	(133)
(422)	$(000\ 000\ 000\ 040) =$	$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 \end{pmatrix}$	(422)

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