Multi-Vertex Deletion Graph Reconstruction Numbers

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Abstract

First posed in 1942 by Kelly and Ulam, the *Graph Reconstruction Conjecture* is one of the major open problems in graph theory. While the Graph Reconstruction Conjecture remains open, it has spawned a number of related questions. In the classical vertex graph reconstruction number problem a vertex is deleted in every possible way from a graph G, and then it can be asked how many (both minimum and maximum) of these subgraphs are required to reconstruct G up to isomorphism. This can then be extended to deleting k vertices in every possible way.

Previous computer searches have found the 1-vertex-deletion reconstruction numbers of all graphs of up to 11 vertices. In this paper computed values of k-vertex-deletion reconstruction numbers for all graphs on up to 8 vertices and $k \leq |V(G)| - 2$ are reported, as well as for some k for graphs on 9 vertices. Our data suggested a number of new theorems and conjectures. In particular we pose, as a generalization of the Graph Reconstruction Conjecture, that any graph on 3k or more vertices is k-vertex-deletion reconstructible.

1 Introduction

Traditional graph notation (as in [6, 3, 13]) is primarily used in this paper. In all cases graphs are assumed to be simple, undirected, and finite. Furthermore, graphs are considered to be unlabeled, and therefore isomorphic graphs are not distinguished. In the case of common graphs such as cliques (K_n) , bipartite/tripartite cliques $(K_{r,s}/K_{r,s,t})$, paths (P_n) , and cy-

cles (C_n) , the subscripts indicate the number of vertices. The set of all graphs on n vertices is denoted by \mathcal{G}_n .

Where more complex graphs need to be labeled, the graph6 notation (as implemented in Brendan McKay's nauty package [15]) is used. This notation uses printable ASCII characters to encode the adjacency matrix of the graph in a compact form. As the adjacency matrix of a graph, and therefore the graph6 representation, depends on the vertex labeling, the default canonical labeling from nauty is used. For instance, the graph $2K_2$ would be written as C ' in graph6 notation.

In 1942 Kelly and Ulam posed the Graph Reconstruction Conjecture, and it has remained an important open problem to this day.

Definition 1 ([12, 5, 9]). $Deck_k(G)$ is the multiset of graphs that results from deleting k vertices in every possible way from the graph G. When a vertex is removed, all edges incident to that vertex are also removed. The elements of a deck are customarily referred to as cards.

Graph Reconstruction Conjecture (Kelly and Ulam, 1942 [10, 12]). Any simple finite undirected graph G on 3 or more vertices can be uniquely identified (up to isomorphism) by $Deck_1(G)$.

There are no known counter-examples to this conjecture, and it is widely believed to be true [1, 5, 13, 14]. For some classes of graphs the conjecture has been proven to hold; specifically disconnected graphs, regular graphs, trees, and maximal planar graphs [19, 2, 20, 1]. Through exhaustive computer search it has previously been shown that all graphs of between 3 and 11 vertices [14, 24, 17], and certain classes of graphs of up to 16 vertices [14, 24], are reconstructible. In 1957 Kelly proposed generalizing the Graph Reconstruction Conjecture to deletion of multiple vertices [11].

A graph G is said to be k-vertex reconstructible if it can be uniquely identified (up to isomorphism) from $Deck_k(G)$. More recently the question "if a graph is k-reconstructible, how many of its k-vertex-deleted subgraphs are required to reconstruct it?" has been asked. This takes two forms, the existential (or ally) reconstruction number $(\exists rn_k)$, and the universal (or adversarial) reconstruction number $(\forall rn_k)$.

Definition 2 ([8, 23, 12, 1]). The existential k-vertex reconstruction number $(\exists vrn_k)$ of a graph G is the cardinality of the smallest $S \subseteq Deck_k(G)$ that reconstructs G.

Definition 3 ([8, 23, 12, 1]). The universal k-vertex reconstruction number $(\forall vrn_k)$ of a graph G is the smallest number such that all $S \subseteq Deck_k(G)$ of that cardinality reconstruct G.

If a graph G is not k-vertex reconstructible, then we let $\exists vrn_k(G) = \forall vrn_k(G) = \infty$.

While there is no known efficient way to compute the reconstruction number of a general graph, there are various properties that are known. For example, it has been shown by Bollobás that $\exists vrn_1(G) = \forall vrn_1(G) = 3$ for almost all graphs [4]. There are also a number of classes of graphs which are known to have large (> 3) $\exists vrn_1$, some of which were recently discovered as a result of computations similar to those described in this paper [19, 18, 17].

Less is known about k-vertex reconstruction for k>1. One result from Nydl proves that it is possible to construct a graph on 2k vertices which is not k-vertex reconstructible for $k \ge 1$ [21, 22] (see also [5]). There has also been some results on the the complexity of decision problems related to k-vertex reconstruction [9], and the 2-vertex reconstructibility of graphs up to 9 vertices [17].

2 Theorems and conjectures on reconstruction numbers

The reconstruction numbers we have computed led to a number of observations. In this section we present theorems generalizing those observations, as well as some conjectures suggested by the data for future investigation.

Theorem 1. For all $n \geq 3, G \in \mathcal{G}_n$

$$\exists vrn_{n-2}(G) = \forall vrn_{n-2}(G) = \begin{cases} \binom{n}{n-2} & G \in \mathcal{S} \\ \infty & otherwise \end{cases}$$

where
$$S = \{ nK_1, K_n, K_2 \cup (n-2)K_1, \overline{K_2 \cup (n-2)K_1} \}$$

Proof. Note that for n=k+2, $Deck_k(G)$ consists of graphs K_2 and $2K_1$, i.e. counting exactly the number of edges in G and providing no other information. Consequently, only graphs reconstructible from their number of edges are k-reconstructible in this case. These are the graphs in S. Observe that for all of them all $\binom{n}{n-2} = \binom{n}{2}$ cards are needed for counting the edges and thus for the reconstruction.

Lemma 2. For all $k \ge 1$

$$\exists vrn_k(G) = \exists vrn_k(\overline{G})$$

$$\forall vrn_k(G) = \forall vrn_k(\overline{G})$$

Proof. If S is a multiset of graphs, then we let c(S) be the result of taking the complement of each graph in S. Observe that for any graph G, $Deck_k(\overline{G}) = c(Deck_k(G))$ Therefore, a graph H shares subdeck S with G, iff \overline{H} shares subdeck c(S) with \overline{G} . Hence, a subdeck S uniquely reconstructs G iff c(S) uniquely reconstructs \overline{G} , and all subdecks of cardinality S uniquely reconstruct \overline{G} .

Theorem 3. For all $k \geq 1, n \geq k + 2, G \in \{nK_1, K_n\}$

$$\exists vrn_k(G) = \forall vrn_k(G) = \binom{n}{k} - \binom{n-2}{k} + 1$$

Proof. $Deck_k(nK_1)$ consists of $\binom{n}{k}$ cards, each an edgeless graph on n-k vertices. Observe that $Deck_k(K_2 \cup (n-2)K_1)$ has $m = \binom{n}{k} - \binom{n-2}{k}$ edgeless cards (those missing K_2), as there are $\binom{n}{k}$ total cards and $\binom{n-2}{k}$ cards which choose neither vertex of the K_2 subgraph. Similarly, any graph with more than m edgeless cards must be edgeless, because every edge is included in at least one card. Finally, since all cards of nK_1 are the same, $\exists vrn_k(nK_1) = \forall vrn_k(nK_1) = m+1$. By Lemma 2 the same result applies to $K_n = \overline{nK_1}$.

Theorem 4. For all $k \geq 1, n \geq k + 2, G \in \mathcal{G}_n$

$$\forall vrn_k(G) \ge \binom{n}{k} - \binom{n-2}{k} + 1$$

Proof. If $G = nK_1$, then $\forall vrn_k(G) = \binom{n}{k} - \binom{n-2}{k} + 1$ by Theorem 3. Otherwise, as in the proof of Theorem 3, for any fixed edge e in G, $Deck_k(G)$ has exactly $m = \binom{n}{k} - \binom{n-2}{k}$ cards obtained by skipping e. Thus G and G - e, while nonisomorphic, share a subdeck of m cards. Therefore m + 1 is a lower bound for $\forall vrn_k(G)$.

Corollary 5. For all $k \geq 1, n \geq k + 2, G \in \mathcal{G}_n$

$$\forall vrn_k(G) \geq \forall vrn_k(nK_1)$$

Proof. Follows directly from Theorem 3 and Theorem 4.

We also pose the following conjectures motivated by data presented in sections 4 and 5. It is easy to check that $\forall vrn_1(K_{1,3}) = 4$, but all further known cases satisfy Conjecture 6.

Conjecture 6. For all $k \ge 1, n \ge k + 3, G \in \{K_{1,n-1}, K_1 \cup K_{n-1}\}$, except for k = 1, n = 4

 $\forall vrn_k(G) = \binom{n}{k} - \binom{n-2}{k} + 1$

The next conjecture generalizes a well known theorem by Bollobás, which states that almost every graph G has $\exists vrn_1(G) = \forall vrn_1(G) = 3$ [4]. Note that Conjecture 7 only refers to $\exists vrn_k$, as Theorem 4 shows that $\forall vrn_k$ behaves quite differently for k > 1.

Conjecture 7. For all $k \ge 1$, the probability that $\exists vrn_k(G) = 3$ approaches 1 with increasing |V(G)|.

3 Non-reconstructibility under k-vertex-deletion

While there are no known graphs on more than 3 vertices which are not 1-vertex reconstructible (which is consistent with the Graph Reconstruction Conjecture), this is not true for k-vertex reconstruction for k > 1 [21, 22, 17]. Table 1 shows the number of graphs which are not k-vertex reconstructible for values of |V| and k we computed. Clearly $k \ge |V(G)| - 1$ is not of interest, as no graphs are reconstructible for such k. Where there are empty spaces for n > k + 2, we were not able to compute the result due to prohibitive computation time. Note that Table 1 agrees with Theorem 1, as exactly 4 graphs are computed to be k-vertex reconstructible when k = |V| - 2.

			graph order								
		4	5	6	7	8	9	10	11		
uni	que graphs	11	34	156	1044	12346	274668	12005168	1018997864		
	1	0	0	0	0	0	0	0	0		
	2	7	4	0	0	0	0				
l	3	l	30	78	20	8	lo				
k	4		ĺ	152	854	1937	ľ				
1	5	l	l	ļ	1040	11935					
	6	l	l	1	1	12342	273846				
	7	1		ľ			274664				

Table 1: Number of graphs not k-vertex reconstructible by |V| and k

¹The results on 9 vertices for k = 6 were computed while this paper was in review, and presented only here. The associated data, such as that presented in later sections, is available from the authors.

This data suggests the following definitions and conjectures.

Definition 4. The k-vertex reconstructible orders (vro_k) is the set of all n such that all graphs with |V| = n are k-vertex reconstructible — i.e., let $vro_k = \{n : |V(G)| = n \implies G \text{ is } k\text{-vertex reconstructible}\}.$

Definition 5. The minimal k-vertex reconstructible order $(\min(vro_k))$ is the minimal value in vro_k . If $vro_k = \emptyset$, then $\min(vro_k) = \infty$.

Conjecture 8. For all $k \ge 1$, $\min(vro_k) < \infty$ $(vro_k \ne \emptyset)$.

Conjecture 9. For all $k \ge 1$, $n \ge \min(vro_k) \iff n \in vro_k$.

Conjecture 10. For all $k \ge 1$, $\min(vro_k) = 3k$.

It should be noted that $2k \notin vro_k$ is known due to Nýdl's result in [21, 22]. Proof of Conjecture 9 would be remarkable, as it would also prove the Graph Reconstruction Conjecture. Furthermore, Conjectures 9 and 10 together lead to a generalization of the Graph Reconstruction Conjecture:

Graph k-Vertex Reconstruction Conjecture. Any simple finite undirected graph G on 3k or more vertices can be uniquely identified (up to isomorphism) by $Deck_k(G)$.

The largest non-k-vertex reconstructible graphs are of interest, as there are few of them for the values of k we have computed. It is easy to see that the graphs in Figure 1 have the same $Deck_2$, and by Lemma 2 so do their complements. This result has been previously reported by McMullen in [17, 16]. Analogously, the first two graphs in Figure 2 have the same $Deck_3$. The other two graphs in Figure 2 are of a more interesting variety, as they do not share a $Deck_3$ with each other, but each with its own complement.

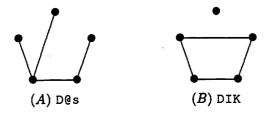


Figure 1: Graphs on 5 vertices which, along with their complements, are not 2-vertex reconstructible. The sets which share the same $Deck_2$ are: $\{A, B\}, \{\overline{A}, \overline{B}\}.$

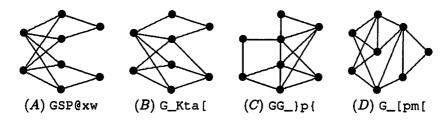


Figure 2: Graphs on 8 vertices which, along with their complements, are not 3-vertex reconstructible. The sets which share the same $Deck_3$ are: $\{A, B\}, \{\overline{A}, \overline{B}\}, \{C, \overline{C}\}, \{D, \overline{D}\}$

4 Existential k-vertex-deletion reconstruction numbers

This section presents values of $\exists vrn_k$ we have computed for varying k. Table 2 shows the distribution of $\exists vrn_1$ according to number of vertices for all graphs up to 11 vertices, a result we previously reported in [24]. Note that |V| = 3 is not shown as Theorem 1 gives us exact values.

Tables 3, 5, 7, and 9 show the same information for k-vertex-deletion for $2 \le k \le 5$. We have computed $\exists vrn_{|V|-2}$ for all graphs on up to 9 vertices, and the results do match Theorem 1, so we only display results for $|V| \ge k + 3$. For $2 \le k \le 5$ we list those graphs which (along with their complements) have maximal $\exists vrn_k$ for each order in Tables 4, 6, 8, and 10. Graphs with $\exists vrn_1 > 3$ and $|V| \le 11$ have previously been described [19, 18, 17, 24], and are not repeated here. It is clear that it is more common for $\exists vrn_k$ to be greater than 3 when k > 1. However, an obvious pattern appears whereby the ratio of graphs with $\exists vrn_k(G) = 3$ increases as |V(G)| increases, regardless the value of k. This pattern led to the formulation of Conjecture 7 in section 2.

			graph order								
		4	5	6	7	8	9	10	11		
unique	graphs	11	34	156	1044	12346	274668	12005168	1018997864		
	3 4	8 3	34	150 4	1044	12334 8	274666	12005156 6	1018997864		
∃urn₁	5 6			2		2 2	2	4			
	7					_		2			

Table 2: Counts of $\exists vrn_1$ by number of vertices

		Γ		graph	order	graph order								
		5	6	7	8	9								
uniqu	e graphs	34	156	1044	12346	274668								
not reco	nstructible	4	0	0	0	0								
	3		8	240	9592	270869								
	4	2	30	396	2464	3454								
	5		34	216	216	230								
	6	4	30	106	36	50								
	7	8	32	44	18	20								
	8	9	16	20	8	16								
_	9	7	2	10	2	5								
∃urn₂	10	1	2	4	4	12								
	11		2	2	4	4								
	12			6		2								
	13	1												
	14				2	2								
	15													
	16					4								

Table 3: Counts of $\exists vrn_2$ by number of vertices

gra	ph	TVI~	E	∃vrn2	∀urn ₂
$2K_2 \cup K_1$	DGC	5	2	9	10
$P_4 \cup K_1$	DAK	5	3	9	10
P_5	DDW	5	4	9	10
C_5	DqK	5	5	9	9
$3K_2$	E`?G	6	3	11	13
$7K_1$	F????	7	0	12	12
$3K_2 \cup K_1$	FGC?G	7	3	12	16
$K_4 \cup K_3$	FwCWw	7	9	12	14
$8K_1$	G?????	8	0	14	14
$9K_1$	H??????	9	0	16	16
$K_5 \cup 6K_4$	H~?GW[N	9	16	16	22

Table 4: Graphs which, along with their complements, have maximal $\exists vrn_2$ for each order

			gra	ph order	
		6	7	8	9
uniqu	e graphs	156	1044	12346	274668
not reconstructible		78	20	8	0
	3				2760
1	4			128	45713
i	5		10	652	145271
1	6		12	1738	62156
1 :	7	1 . 1	24	2290	14434
	8	2 2 4	66	2285	3018
ì	9	2	90	1874	678
	10	4	126	1216	244
]	11	_	88	755	160
	12	2	96	490	68
	13	8	70	304	46
	14	2	76	207	34
	15	10	54	152	26
í í	16	8	66	72	20
i I	17	14	74	40	8
1 1	18	22	54	38	2
_	19	4	62	36	8
3vrn3	20		30	5	8 2 2
i .	21		14	16	2
	22		6	6	4
	23			6	2
	24	ĺ	4	6 2	4
i i	25		_ 1	2	
1	26	ľ	2	4	1
	27			1	
	28	1	,	4	
	29			4	j
J	30		•	2	
}	31	1		- 1	2
	32		ĺ	l	i
l	33		. . l	2	1
ĺ	36	- 7			4
l l	37		L	$ \frac{2}{2}$]
[31]	[2]	
1	30			1	2

Table 5: Counts of $\exists vrn_3$ by number of vertices

grapi	graph			Burns	∀urn ₃
$P_3 \cup K_2 \cup K_1$	E?D_	6	3	19	19
	EANG	6	7	19	19
7K ₁	F????	7	0	26	26
2K ₄	G~?GW[8	12	41	49
$9K_1$	H??????	9	0	50	50

Table 6: Graphs which, along with their complements, have maximal $\exists vrn_3$ for each order

			order
		7	- 8
uniqu	e graphs	1044	12346
not reco	nstructible	854	1937
	7		6
	8		6
	9		10
	10		21
	11		8
	12		16 48
	13]	48 66
	14	1 .	100
	15 16	6	170
	17	٥	193
	18	2	212
	19	2	346
	20	2 2 2 2	440
	20	4	368
	22		310
	23	2	318
	23	~	365
	25	14	375
	26	2	436
	27	6	322
	28	22	420
	29	8	460
∃vrn₄	30	16	488
	31	30	452
	32	22	434
	33	44	442
	34	2	442
	35		450
	36		354
	37	1	370
	38		351
	39		403
	40	l	300
	41		304
	42		212
	43	1	169
	44		70
	45		58
	46		36
	47		22 20
	48		
	49	l	6 4
	50		
	51 52]	5
	5 6		2 2 2
		L	

Table 7: Counts of $\exists wn_4$ by number of vertices

graph		IVI	E	∃vrn4	∀urn ₄
$(K_{2,4}-e)\cup K_1$	F??zo	7	7	34	34
$8K_1$	G?????	8	0	56	56

Table 8: Graphs which, along with their complements, have maximal $\exists vrn_4$ for each order

		8
	e graphs	12346
not reco	nstructible	11935
1	23	2
Į.	24	4
ļ	25	4
	26	4
	27	[_
	28	2
	29	6 4 2 2
	30	4
	31	2
l i	32	2
i '	33	1 . 1
	34	4
	35	2
!	36	2
	37	2
∃urn₅	38	4
20.70	39	4
	40	6
	41	4 2 2 2 4 4 6 2 8
	42	8
	43	8
	44	8
	45	8
	46	12
	47	32
	48	10
	49	28
	50	30
	51	24
	52	56
	53	66
	54	65

graph	וען		Burns	∀urn ₅
G@?G?C	8	3	54	55
G?C?J?	8	4	54	55
G,363C	8	4	54	55
G?C?G[8	5	54	55
G???z[8	8	54	55
G???~K	8	8	54	55
G?C?N[8	8	54	55
G?GGg{	8	8	54	55
G??@}w	8	9	54	55
G??Hb{	8	9	54	55
G??Hfw	8	9	54	55
G??O^s	8	9	54	55
G?CZFC	8	9	54	55
G??Ix{	8	10	54	55
G??gx{	8	10	54	55
GGC?N{	8	10	54	55
G??Yx(8	11	54	55
G??gz{	8	11	54	55
G700~8	8	11	54	55
G?AJjw	8	11	54	55
G_?Dzw	8	11	54	55
G_?gx{	8	11	54	55
G??zvo	8	12	54	55
G?CNnW	8	12	54	55
G?LLng	8	13	54	55
G@NEJs	8	13	54	55
Genytk	8	13	54	55
G_GXx{	8	13	54	55
G'GWx{	8	13	54	55
G?@zvs	8	14	54	55
G?G	8	14	54	55
G Azvo	8	14	54	55
G'iayw	8	14	54	55
	لــــــا	لتت	لتتحل	

Table 9: Counts of $\exists vrn_5$ for |V| = 8

Table 10: Graphs which, along with their complements, have maximal $\exists vrn_5$ for |V| = 8

5 Universal k-vertex-deletion reconstruction numbers

This section presents values of $\forall vrn_k$ we have computed for varying values of k, analogously to Section 4. Table 11 shows the distribution of $\forall vrn_1$ according to number of vertices for all graphs up to 11 vertices, a result we previously reported in [24]. As before |V|=3 is not shown as Theorem 1 gives us exact values.

Tables 12, 14, 16, and 18 show the same information for k-vertex-deletion for $2 \le k \le 5$. We have computed $\forall vrn_{|V|-2}$ for a graphs on up to 9 vertices, and the results do match Theorem 1, so we only display results

for $|V| \ge k+3$. For $2 \le k \le 5$ we list those graphs which (along with their complements) have minimal $\forall vrn_k$ for each order in Tables 13, 15, 17, and 19. Since almost all graphs have the minimal $\forall vrn_1 = 3$ [4] we do not give a listing of them. As some of the graphs listed in Table 13 are too complex to give a succinct description, they are shown in Figure 3. Note that those graphs in Figure 3 appear related, but to not make up an obvious family.

Another interesting pattern that emerges involves the maximal $\forall vrn_k$. By Theorem 1 the maximal $\forall vrn_k$ of graphs on k+2 vertices is $\binom{|V|}{k}$. For slightly larger graphs it appears to be $\binom{|V|}{k}-c$ for small values of c. For example, our data shows that the maximal $\forall vrn_2$ for |V|=6, $\forall vrn_3$ for $|V|\in\{6,7\}$, $\forall vrn_4$ for $|V|\in\{7,8\}$, and $\forall vrn_5$ for |V|=8 are all $\binom{|V|}{k}-1$.

			graph order								
		4	5	6	7	8	9	10	11		
unique	graphs	11	34	156	1044	12346	274668	12005168	1018997864		
	3	2	7	8	16	266	45186	6054148	815604300		
	4	9	19	56	496	8208	199247	5637886	199382868		
J	5	l	8	90	520	3584	28781	301530	3922130		
∀urn ₁	6 1	1		2	12	284	1434	10686	83730		
1	7					4	20	914	4824		
ľ	8		1					4	12		

Table 11: Counts of $\forall vrn_1$ by number of vertices

				graph	order	
		5	6	graps	8	9
_ union	o errophe	34	156	1044	12346	274668
	e graphs instructible	4	0	0	0	0
not reco					- 0	- 0
l .	8	6			1	
	9	15				
1	10	10	6 2			
	11 12		4	4		
			98	2		
1	13	1	46	14	5	
Į.	14	ł l	40	76	4	
	15			216	36	9
	16			532	111	271
l	17			172	1020	3704
	18			28	2820	14270
∀urn ₂	19 20			20	3598	21982
j]			3212	60137
i .	21	1			1254	79798
ľ	22 23	1			248	48632
l	23 24				32	20508
l	25				6	17347
1	26					5772
	26 27					1826
l '	28	1		ĺ		316
i .	29					92
	30	1				4
	30					- 4

Table 12: Counts of $\forall vrn_2$ by number of vertices

	graph		E	3vrn2	∀urn ₂
$5K_1$	D??	5	0	8	8
$K_{1,4}$	D?{	5	4	7	8
$K_3 \cup K_2$	אים	5	4	8	8
$6K_1$	E???	6	0	10	10
$K_{1,5}$	E?Bw	6	5	8	10
$K_4 \cup 2K_1$	E@Kw	6	6	5	10
$7K_1$	F????	7	0	12	12
$K_{1,6}$	F??Fw	7	6	9	12
$8K_1$	G?????	8	0	14	14
$K_{1,7}$	G???F{	8	7	10	14
	G`iZQk	8	14	4	14
$9K_1$	H??????	9	0	16	16
$K_{1,8}$	H????B~	9	8	11	16
	HC YPX 'H	9	12	4	16
1	HGDQXgj	9	14	3	16
	H{dQXgj	9	18	9	16

Table 13: Graphs which, along with their complements, have minimal $\forall vrn_2$ for each order

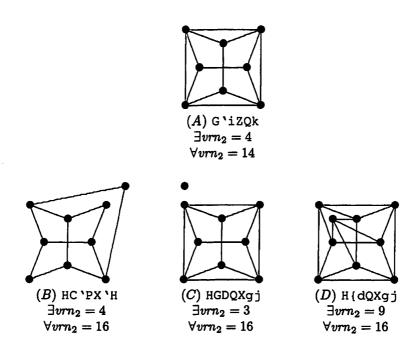


Figure 3: Complex graphs from Table 13

Vurna		Tot Tech	uniqu	
338 338 444 445 445 445 445 445 445 445 445 44	34 33 34 34 34 35 36 36 37 38 38 38 38 38 38 38 38 38 38 38 38 38	18	e graphs	
		68	156 78	6
	38 400 342 142		1044	graph
840 1182 2632 1282 2602 2602 840 1188 96 88			12346	ph order
5 5 6 6 2 6 6 6 4 6 6 6 6 6 6 6 6 6 6 6 6 6			274668	9

Table 14: Counts of $\forall vrn_3$ by number of vertices

graph			E	3urn3	∀urn3
$6K_1$	E???	6	0	17	17
$K_{1,5}$	E?Bw	6	5	15	17
7K ₁	F????	7	0	26	26
$K_{1,6}$	F??Fw	7	6	21	26
$K_5 \cup 2K_1$	F@Kxw	7	10	10	26
$8K_1$	G?????	8	0	37	37
$K_{1,7}$	G???F(8	7	28	37
K _{2.6}	G??F~w	8	12	14	37
$K_{1,1,6}$	G??F~{	8	13	14	37
$9K_1$	H??????	9	0	50	50
$K_{1,8}$	H????B~	9	8	36	50
	H{dQXgj	9	18	6	50

Table 15: Graphs which, along with their complements, have minimal $\forall vrn_3$ for each order

		grap	n order		
		7	8		
unique graphs		1044	12346		
not reco	nstructible	854	1937		
	31	8			
!	32	6	}		
	33	16			
l	34	160			
i	56	1	8		
	57		2		
	7 60 - 1	1	4		
∀urn₄	61		14		
V 07 11.4	62		22		
	63	1	98		
	64		214		
	65	l 1	548		
	66		1065		
	67	i I	3062		
	68	1 1	3362		
'	69	L	2010		

Table 16: Counts of $\forall vrn_4$ by number of vertices

gra	ph	$\square V \square$	E	Burn4	∀urn ₄
$7K_1$	F????	7	0	31	31
$K_{1,6}$	F??Fw	7	6	27	31
$K_4 \cup K_3$	FwCWw	7	9	28	31
$K_{2,5}$	F?B~o	7	10	29	31
8K ₁	G?????	8	0	56	56
$K_{1,7}$	G???F{	8	7	47	56
$K_{2,6}$	G??F~w	8	12	21	56
$K_{1,1,6}$	G??F~{	8	13	21	56

Table 17: Graphs which, along with their complements, have minimal $\forall vrn_4$ for each order

		8
uniqu	e graphs	12346
not reco	11935	
	51	6
	52	6
∀urn ₅	53	18
	54	24
	55	357

Table 18: Counts of $\forall vrn_5$ for |V| = 8

graph			E	Burns	$\forall vrn_5$
$8K_1$	G?????	8	0	51	51
K _{1.7}	G???F{	8	7	45	51
K2,8	G??F~w	. 8	12	47	51

Table 19: Graphs which, along with their complements, have minimal $\forall vrn_5$ for |V| = 8

6 Algorithm

All the results presented in previous sections were obtained by using the same basic algorithms which were described in [24]. After introducing some notation on multisets (of graphs), this section describes the main algorithm.

Definition 6.

- (a) m(S; x) is the multiplicity of an element x in a multiset S (the number of times x appears in S).
- (b) $|S| = \sum_{x \in S} m(S; x)$ is the cardinality of a multiset S.
- (c) $\mathbb{B}(S; q) = \{x \mid m(S; x) \geq q\}$ is the set of elements in S with multiplicity at least q. If q is omitted, then it is presumed to be 1, giving the basis set of S.

The intersection (\bigcap) and union (\bigcup) of multisets preserves the minimal and maximal multiplicity of matching elements, while the additive union (\biguplus) sums the multiplicities of matching elements. Thus we have:

- $m(S_1 \cap S_2; x) = \min(m(S_1; x), m(S_2; x))$
- $m(S_1 \bigcup S_2; x) = \max(m(S_1; x), m(S_2; x))$
- $m(S_1 | + | S_2; x) = m(S_1; x) + m(S_2; x)$

In the following, a set will be considered to be a special case of multiset, where the multiplicity of all elements is one.

To determine both universal and existential reconstruction numbers the same primitive question is asked: "can a given subdeck S reconstruct G?" In order for S to not reconstruct G there must be another graph H which also has S as a subdeck. Therefore, in order to answer the question, either

an example of a graph which shares the same subdeck must be found, or it must be proven that no such graph exists. We answer that question by computational search.

In order to narrow down the search space of graphs which may share a given subdeck, only graphs which share at least one card with G are considered. An expedient way of obtaining that search space is to perform the inverse operation to $Deck_k$ for each $C \in Deck_k(G)$.

Definition 7. Extensions_k(F) is the set of non-isomorphic graphs that results from adding k vertices to the graph F, and adding edges incident to the new vertices in every possible way.

The following algorithm, inspired by that used by Brian McMullen [17, 16], was used to compute the reconstruction results presented earlier:

- 1. $\mathcal{D}_G \leftarrow Deck_k(G)$
- 2. for each $C \in \mathcal{D}_G$, compute multiset \mathcal{H}_C :
 - (a) set the basis set of \mathcal{H}_C to be $Extensions_k(C) G$
 - (b) for each $H \in \mathcal{H}_C$ let $m(\mathcal{H}_C; H) \leftarrow \min(m(Deck_k(H); C), m(\mathcal{D}_G; C))$
- 3. $\mathcal{H} \leftarrow \biguplus_{C \in \mathcal{D}_C} \mathcal{H}_C$
- 4. let $\forall vrn_k(G) \leftarrow 1 + \max(m(\mathcal{H}; H) : H \in \mathcal{H})$
- 5. let $\exists vrn_k(G) \leftarrow \min(|S|: (S \subseteq \mathcal{D}_G) \land (\bigcap_{C \in S} \mathbb{B}(\mathcal{H}_C; m(S; C)) = \emptyset))$

The multisets labeled \mathcal{H}_C are constructed such that each $H \in \mathcal{H}_C$ has a multiplicity equal to the number of times C is shared in the decks of G and H. The multiset \mathcal{H} then has multiplicities of each $H \in \mathcal{H}$ equal to the total number of cards H shares with G.

It is important to note that since isomorphic graphs are considered equivalent, a common implicit operation in this algorithm is the test of isomorphism. This is accomplished by use of the canonical labeling function in Brendan McKay's nauty [15] package. Each graph is canonically labeled as it is generated, and thereafter is simply tested for equality with others.

As canonical labeling itself is an expensive operation, it is beneficial to reduce the number of times it must be performed. The structural differences with the algorithm used in [16] and [17] are designed to reduce the number of canonical labelings that are required. By taking advantage of the fact that $H \in Extensions_k(C) \implies C \in Deck_k(H)$, we can see that $m(Deck_k(G); C) = 1 \implies m(\mathcal{H}_c; H) = 1$ in step 2b without performing any further calculations. To further optimize cases where $m(Deck_k(G); C) > 1$, it can be noted that computing $m(Deck_k(H); C)$ only requires the inspection of those graphs in $Deck_k(H)$ that have the same number of edges as C.

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